

Synchronizing Automata – II

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Synchronizing automata – Recap

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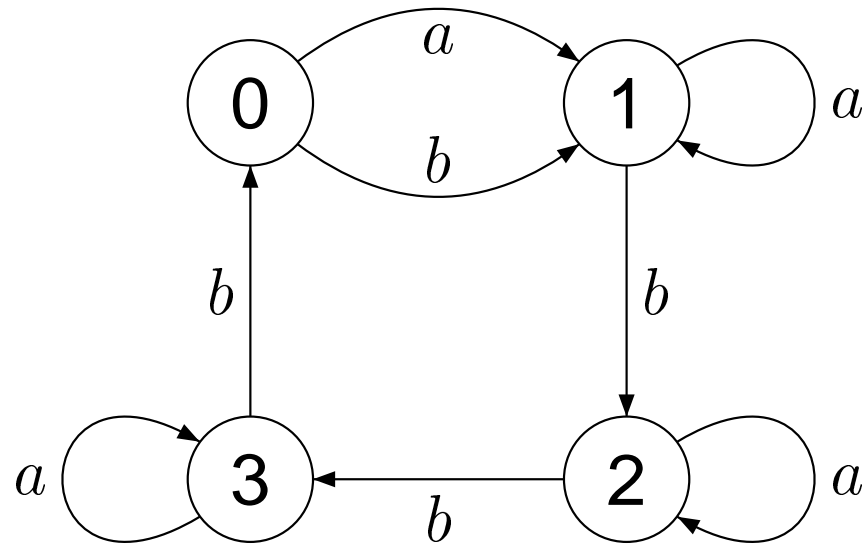
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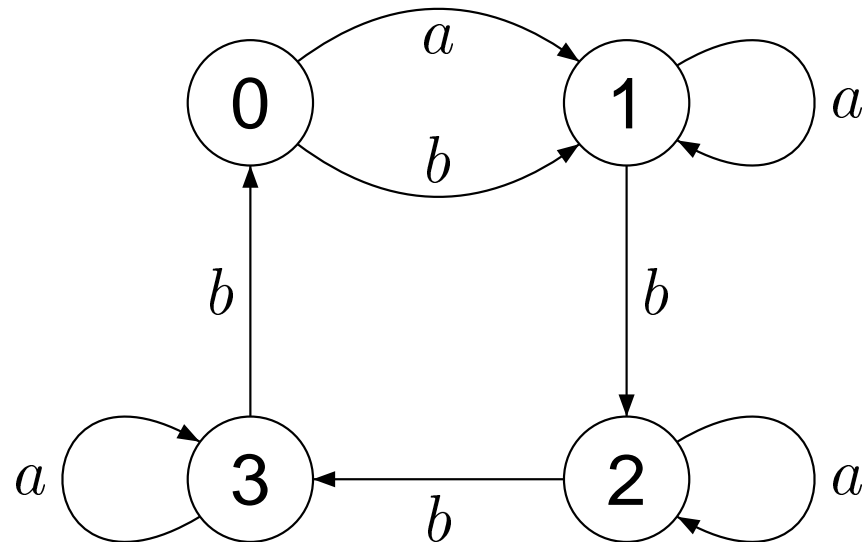
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Any w with this property is said to be a *reset word* for the automaton.

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A reset word is $abbbabbbba$. In fact, we have verified that this is the shortest reset word for this automaton.

The Černý automata

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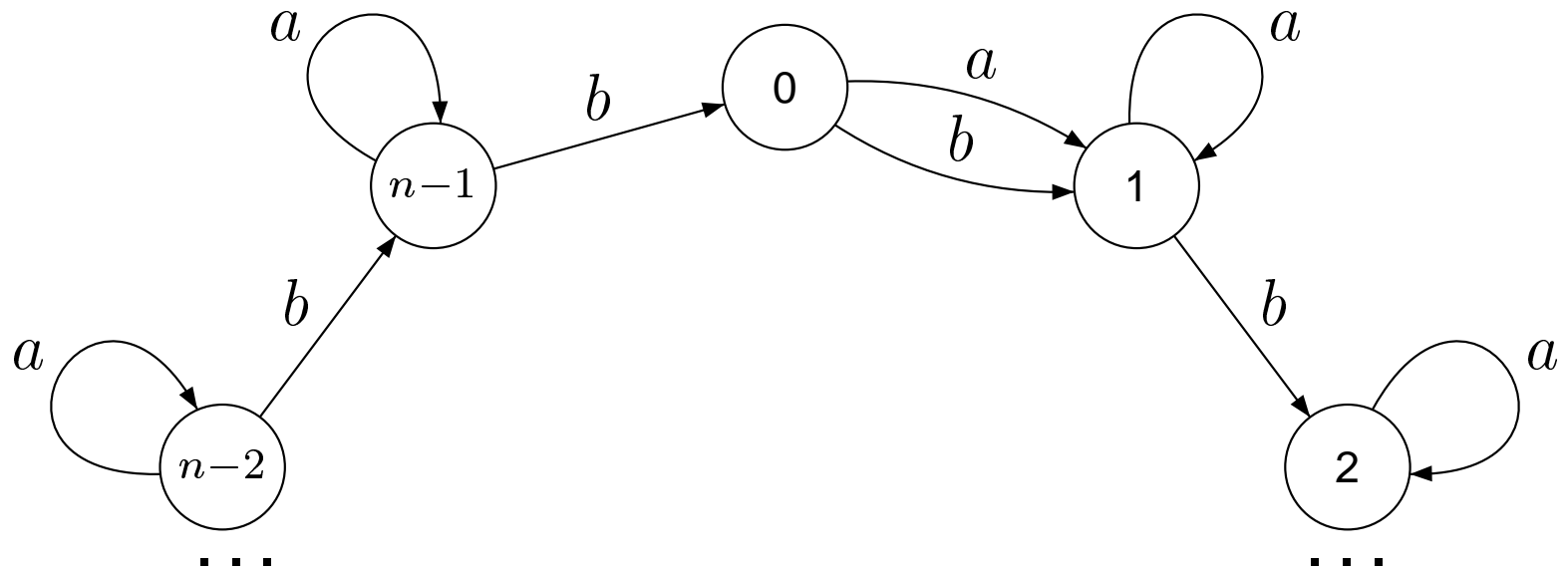
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The automaton in the previous slide is \mathcal{C}_4 .

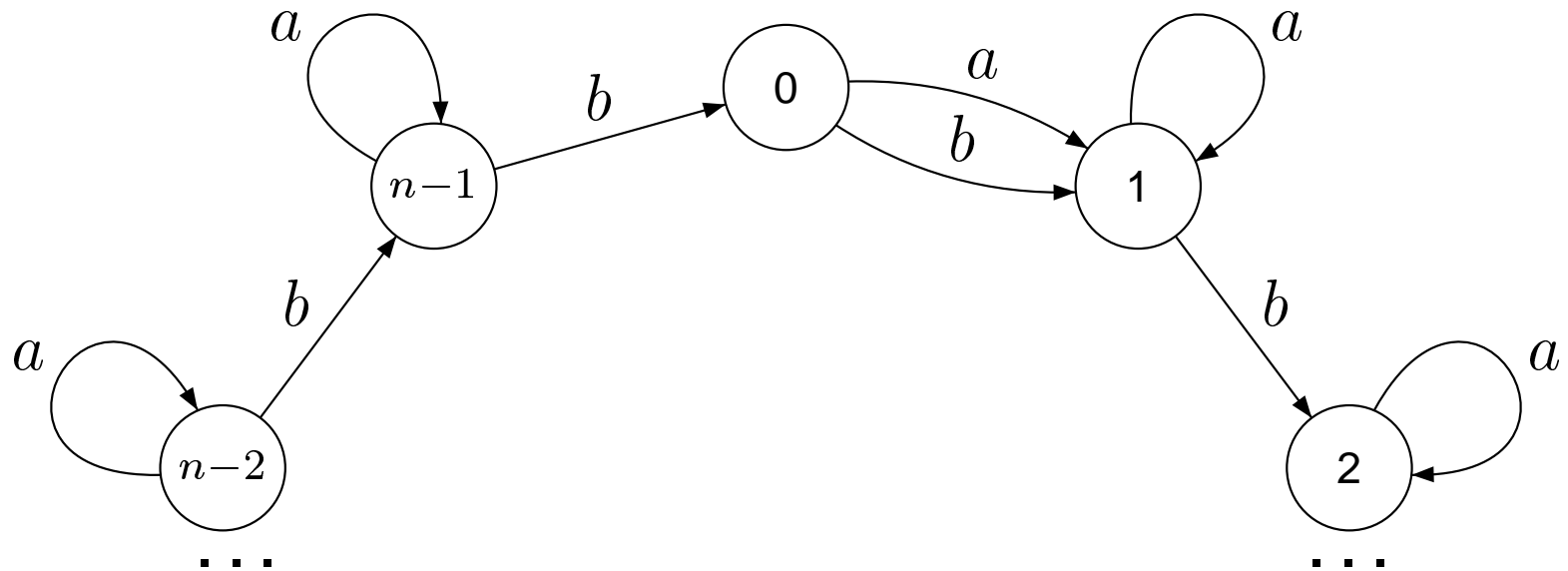
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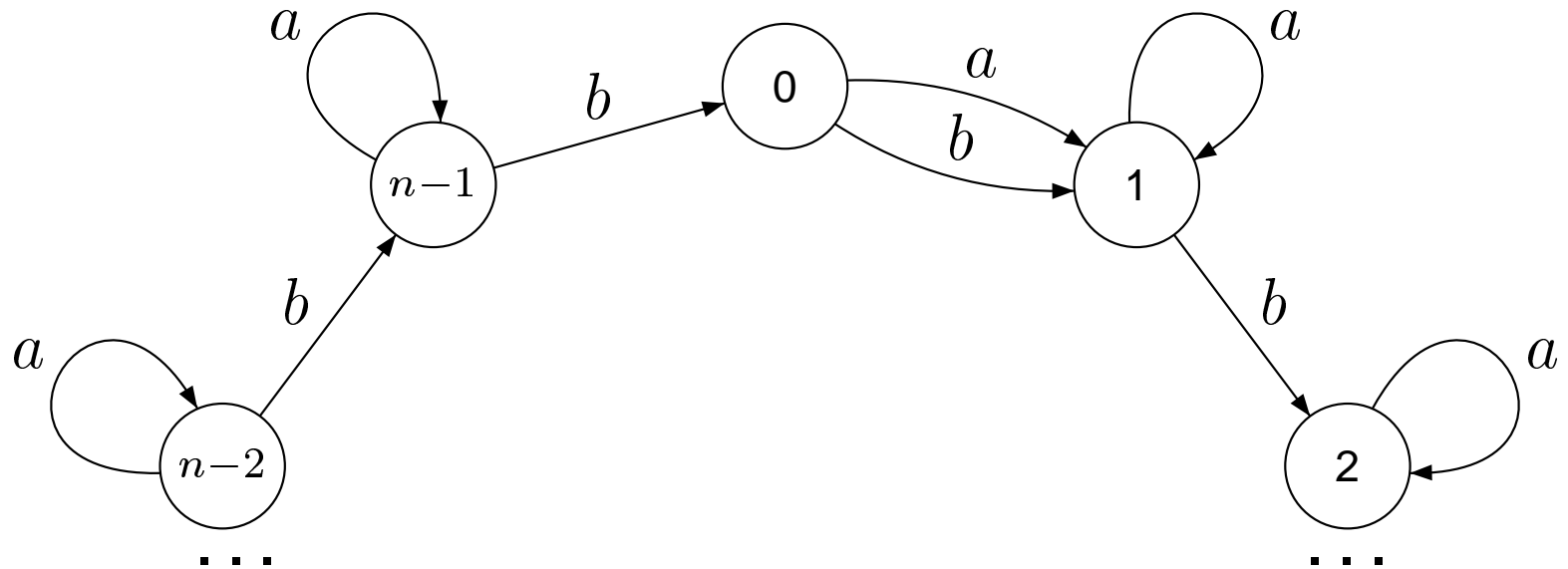
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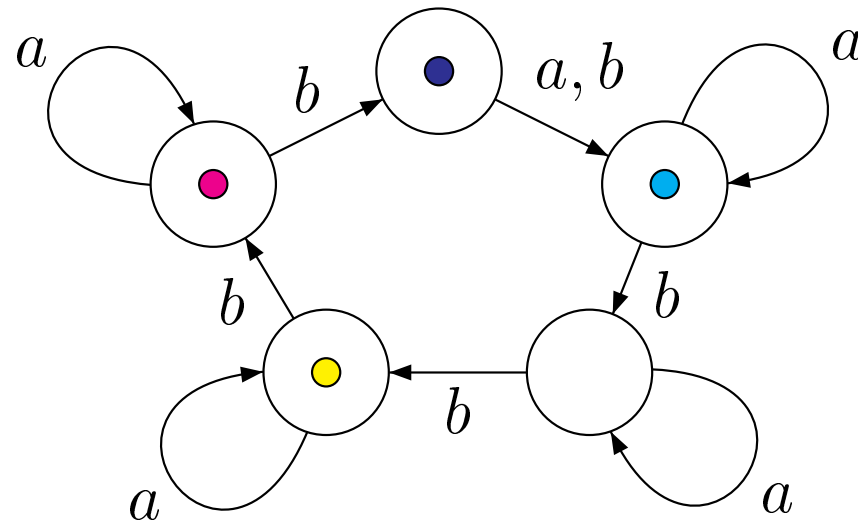
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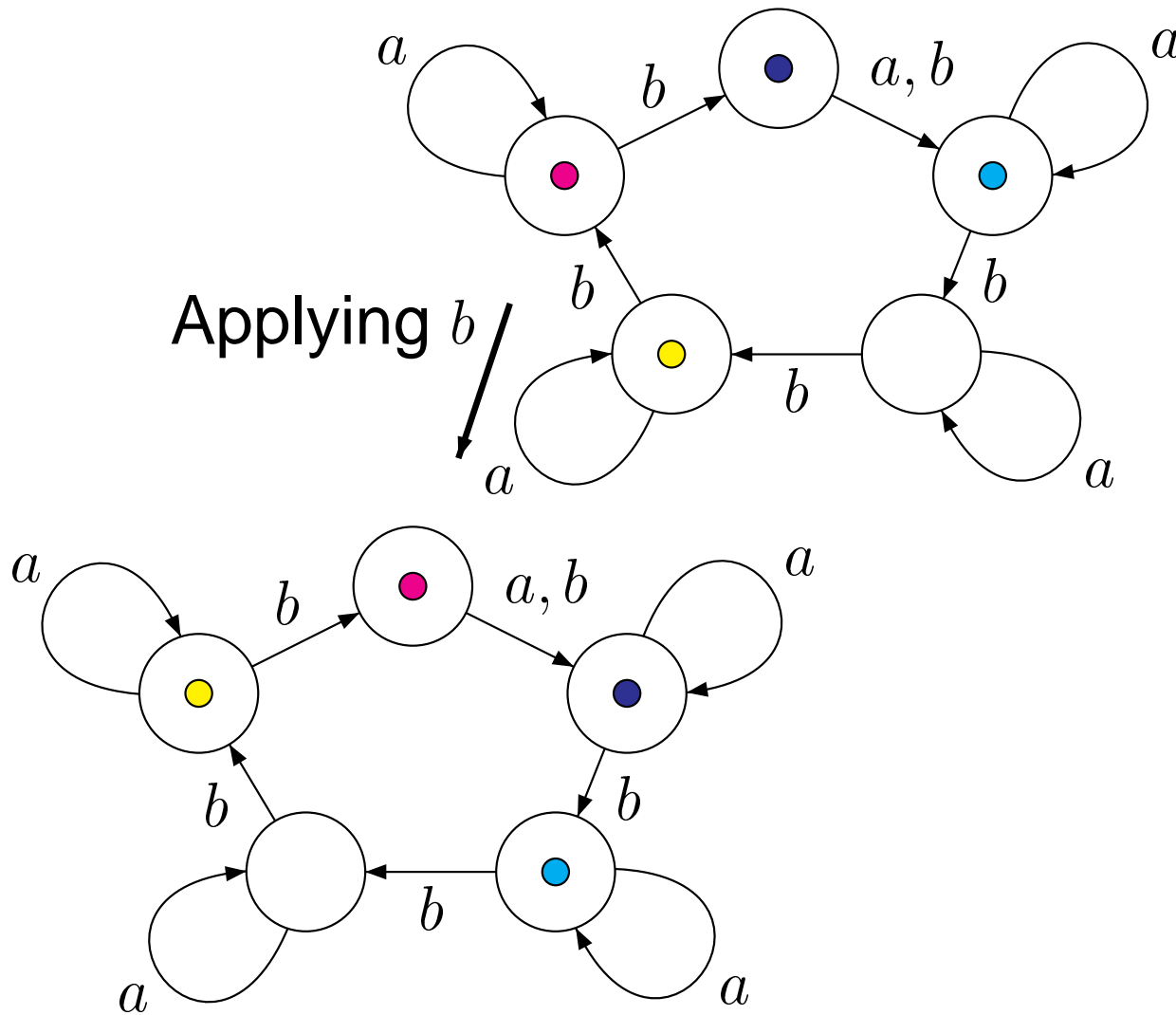
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- The only coin that remains at the end of the game is the **golden** coin G .

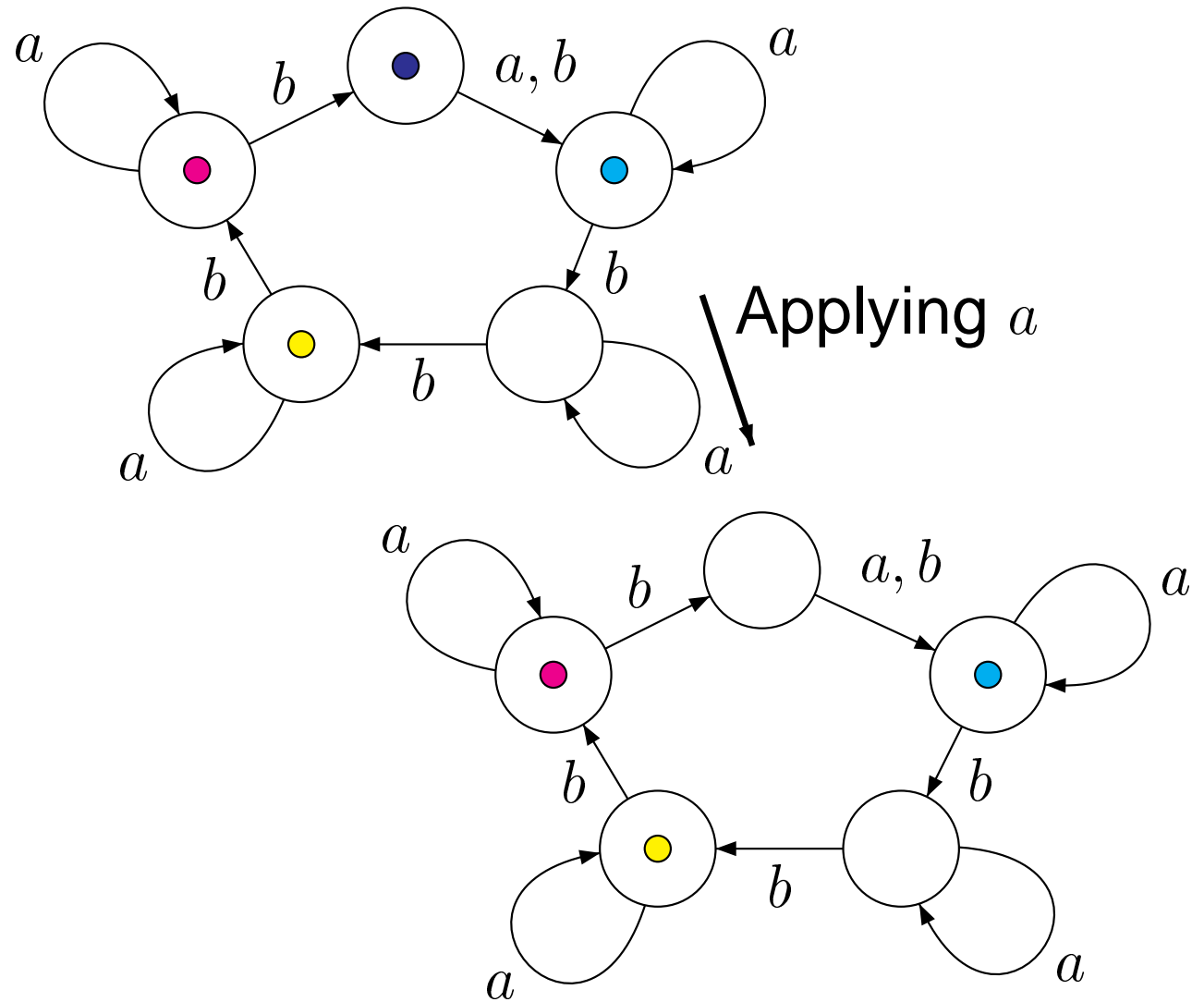
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$$\text{Then } |w| = \sum_{i=1}^{|w|} 1 \geq \sum_{i=1}^{|w|} (\text{wg}(P_{i-1}) - \text{wg}(P_i)) =$$

$$\text{wg}(P_0) - \text{wg}(P_{|w|}) \geq n(n-1) - (n-1) = (n-1)^2.$$

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$$\text{wg}(C, P_i) = n \cdot d_i(C) + m_i(C)$$

where $m_i(C)$ is the residue of $n - s_i(C)$ modulo n and $d_i(C)$ is the number of steps from $s_i(C)$ to $s_i(G)$ in the ‘main circle’ of our automaton. (Recall that G stands for the golden coin G which is present in all positions.)

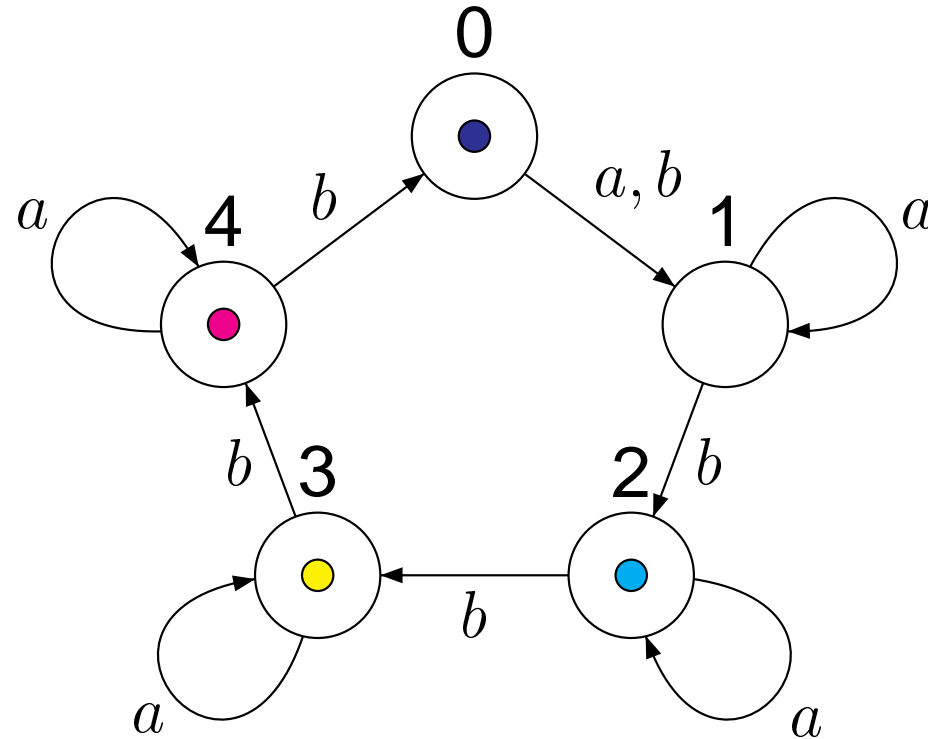
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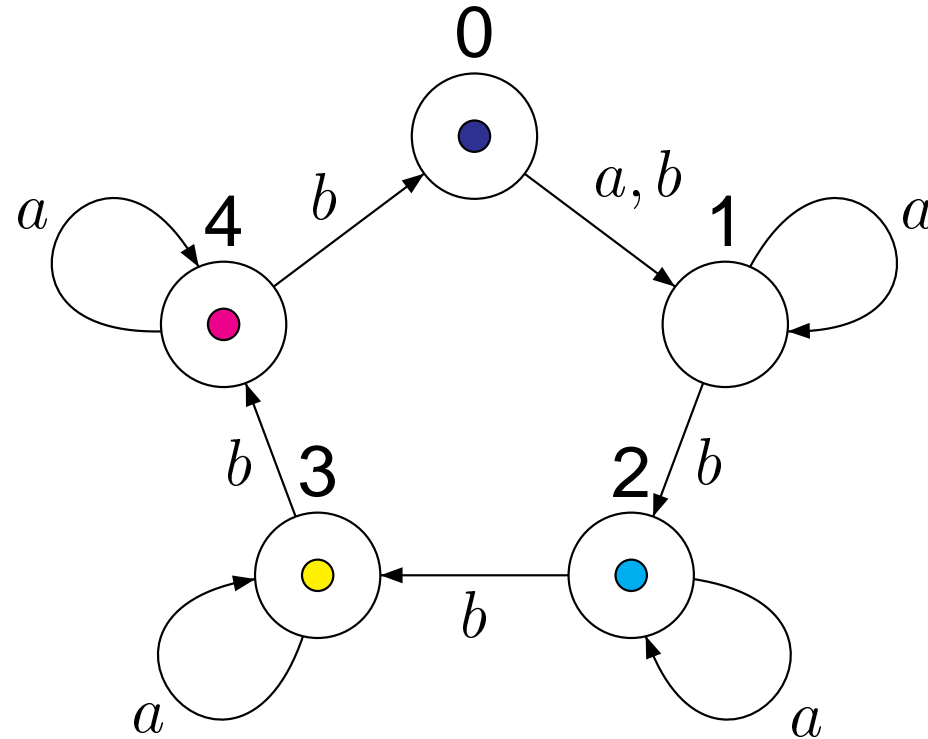
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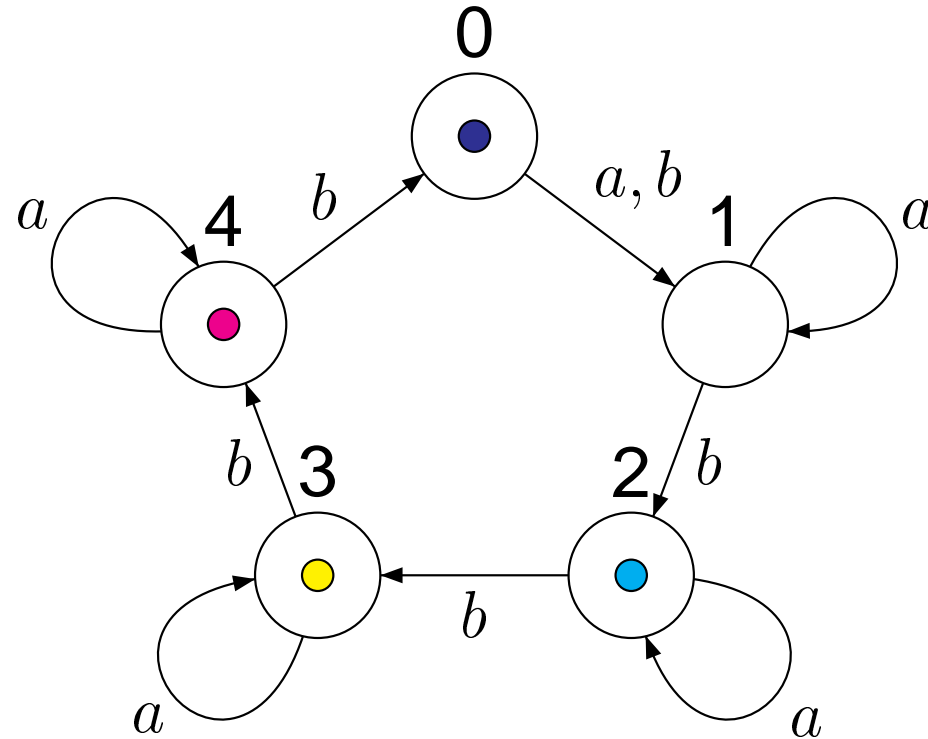


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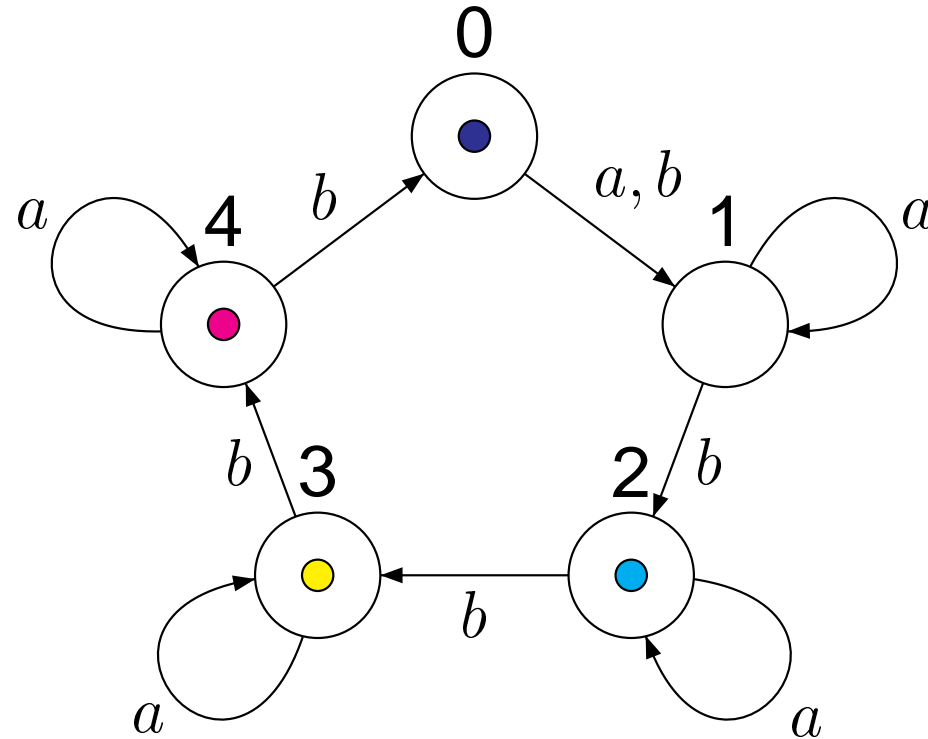
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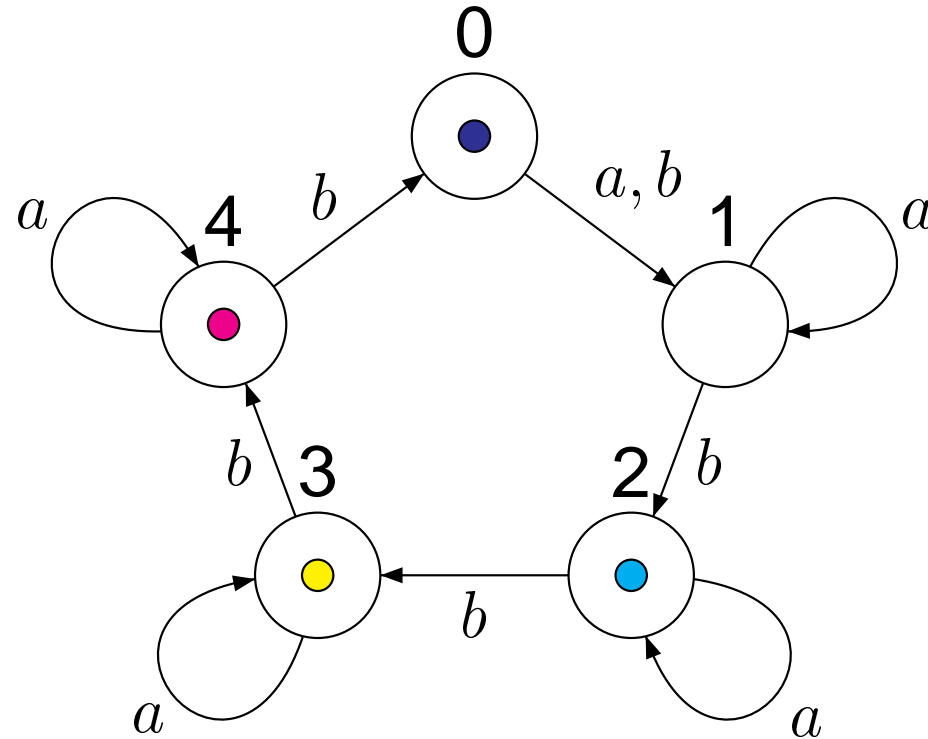
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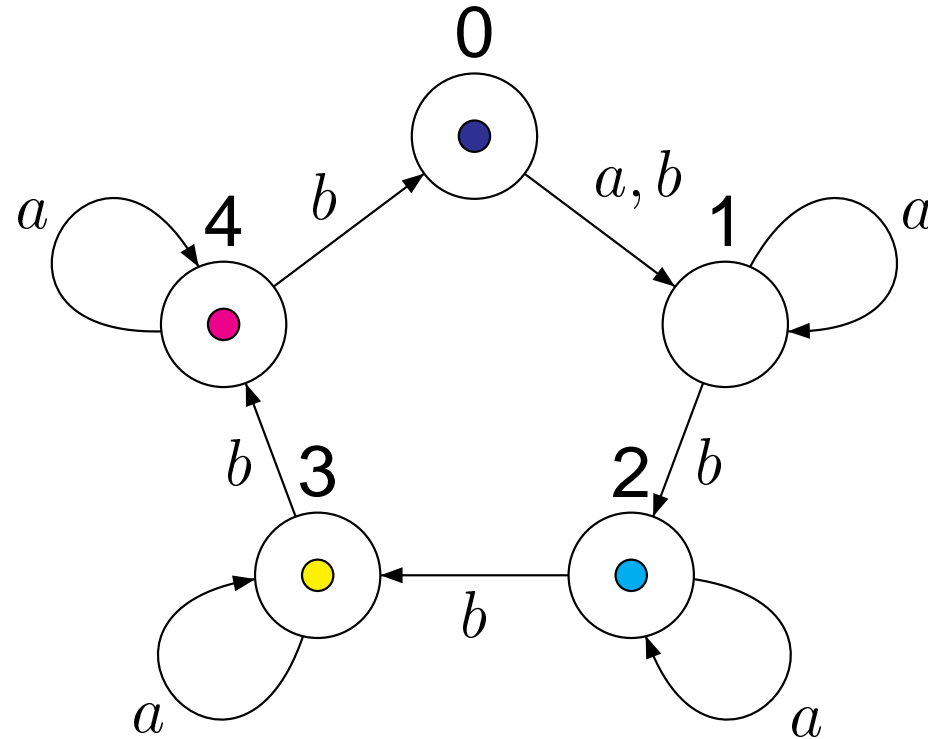
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We have to check that our weight function satisfies the conditions

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In the initial position all states are covered with coins.

Consider the coin C that covers the state $s_0(G) + 1 \pmod{n}$, that is the state in one step clockwise after the state covered with the golden coin. Then $d_0(C) = n-1$ whence $\text{wg}(C, P_0) = n \cdot (n-1) + m_0(C) \geq n(n-1)$. Since the weight of a position is not less than the weight of any coin in this position, we have $\text{wg}(P_0) \geq n(n-1)$.

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Let C be a coin of maximum weight in P_{i-1} . If the transition from P_{i-1} to P_i is caused by b , then $d_i(C) = d_{i-1}(C)$ (because the relative location of the coins does not change) and $m_i(C) = m_{i-1}(C) - 1$ if $m_{i-1}(C) > 0$, otherwise $m_i(C) = n - 1$.

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$$\begin{aligned} \text{wg}(P_i) &\geq \text{wg}(C, P_i) = n \cdot d_i(C) + m_i(C) \geq \\ n \cdot d_{i-1}(C) + m_{i-1}(C) - 1 &= \text{wg}(C, P_{i-1}) - 1 = \text{wg}(P_{i-1}) - 1. \end{aligned}$$

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$$\begin{aligned}\text{wg}(P_i) &\geq \text{wg}(C', P_i) = n \cdot d_i(C') + n - 1 = n \cdot (d_{i-1}(C) - 1) + n - 1 \\ &= n \cdot d_{i-1}(C) - 1 = \text{wg}(C, P_{i-1}) - 1 = \text{wg}(P_{i-1}) - 1.\end{aligned}$$

The Černý conjecture

Define the *Černý function* $C(n)$ as the maximum length of shortest reset words for synchronizing automata with n states. The above property of the series $\{\mathcal{C}_n\}$, $n = 2, 3, \dots$, yields the inequality $C(n) \geq (n - 1)^2$.

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$$(n - 1)^2 \leq C(n) \leq \frac{n^3 - n}{6}.$$

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Yet another reason: “slowly” synchronizing automata turn out to be extremely rare.

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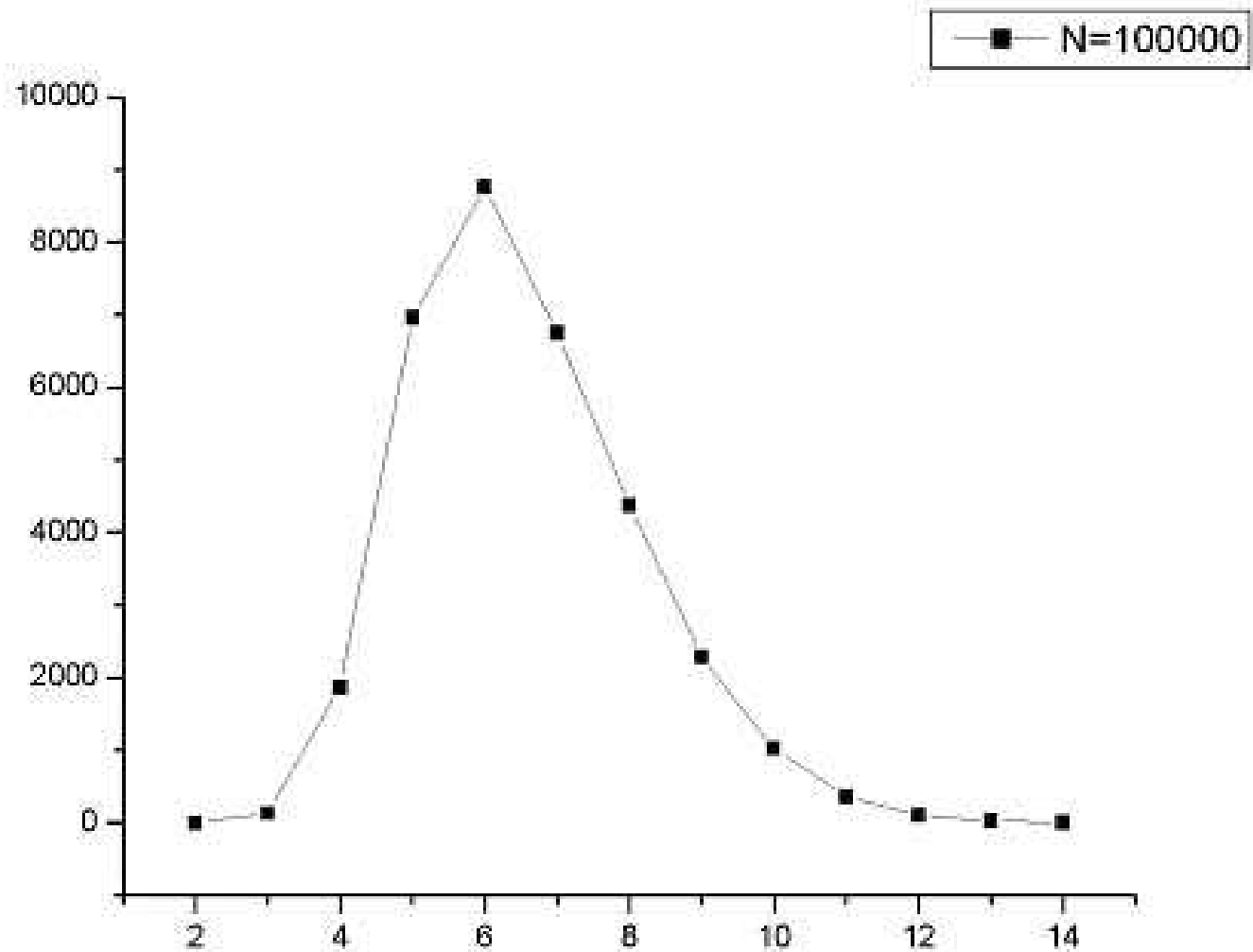
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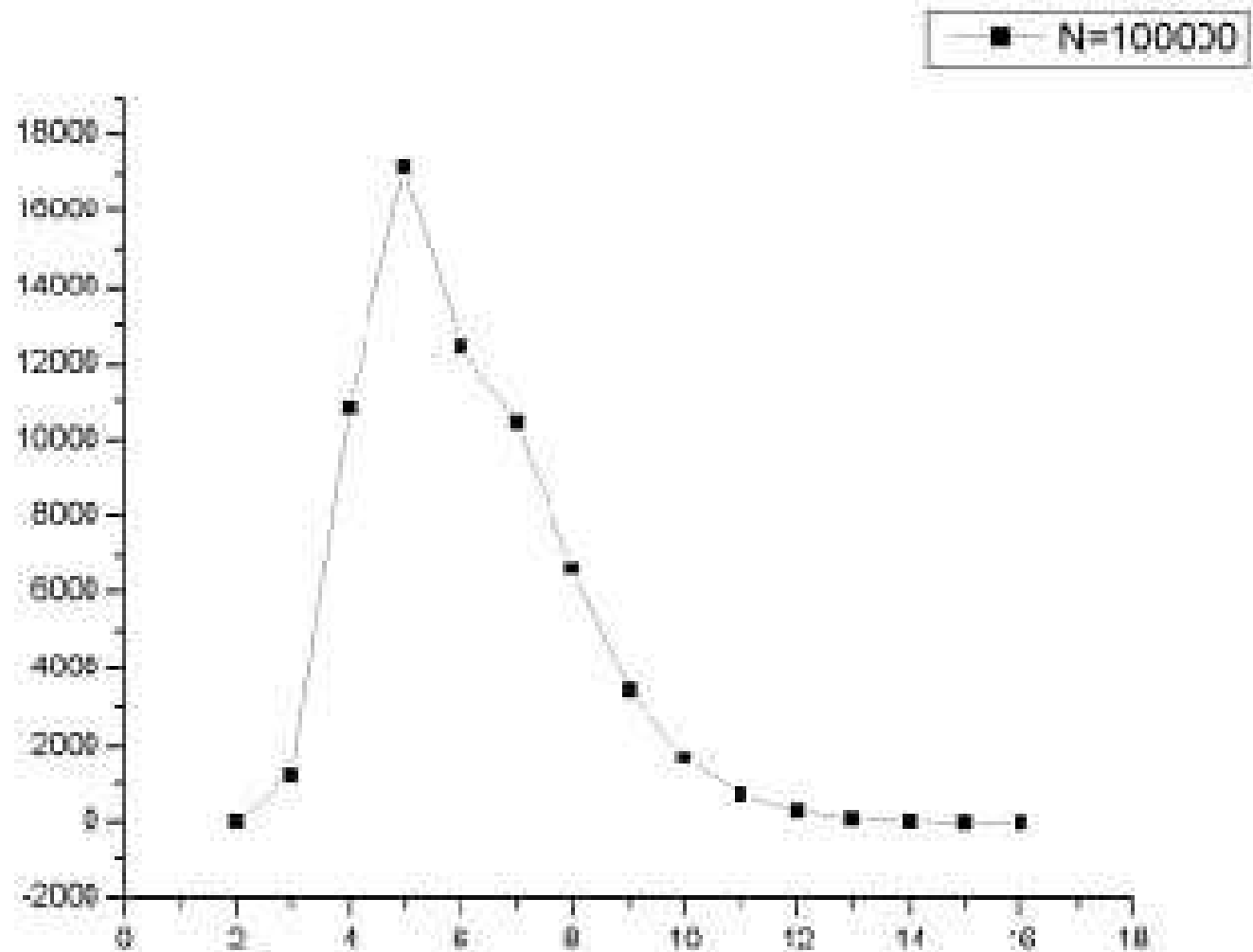
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Yet another reason: “slowly” synchronizing automata turn out to be extremely rare. The only known infinite series of n -state synchronizing automata with shortest reset words of length $(n - 1)^2$ is the Černý series \mathcal{C}_n , $n = 2, 3, \dots$, with a few sporadic examples for $n \leq 6$.

20-State Experiment



30-State Experiment



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Thus, “slowly” synchronizing automata cannot be discovered via a random sampling.

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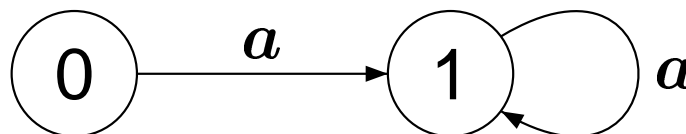
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For the sake of completeness, we start with $n = 2$:

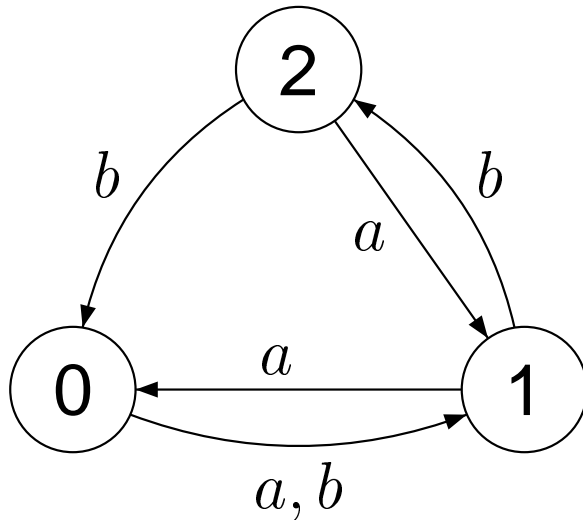


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For $n = 3$ we have three sporadic automata:

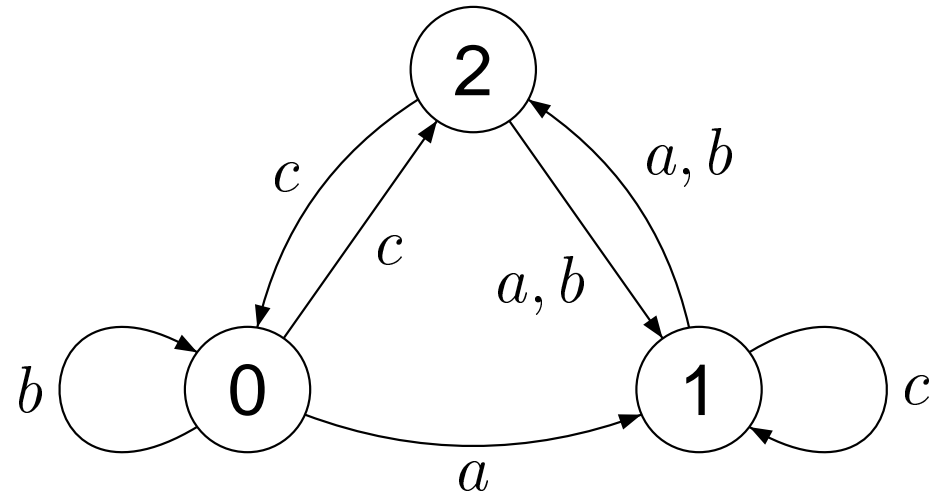
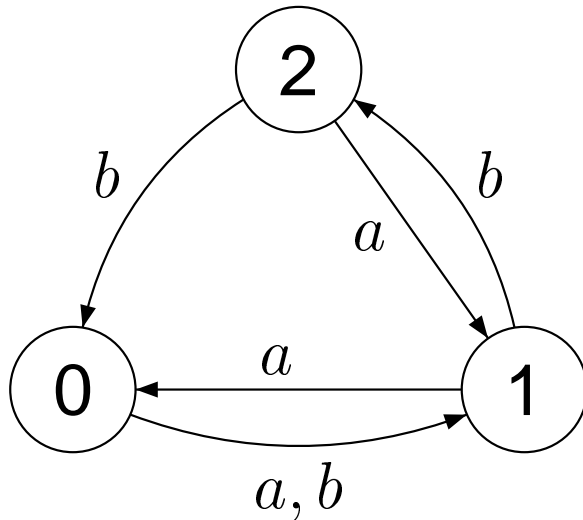
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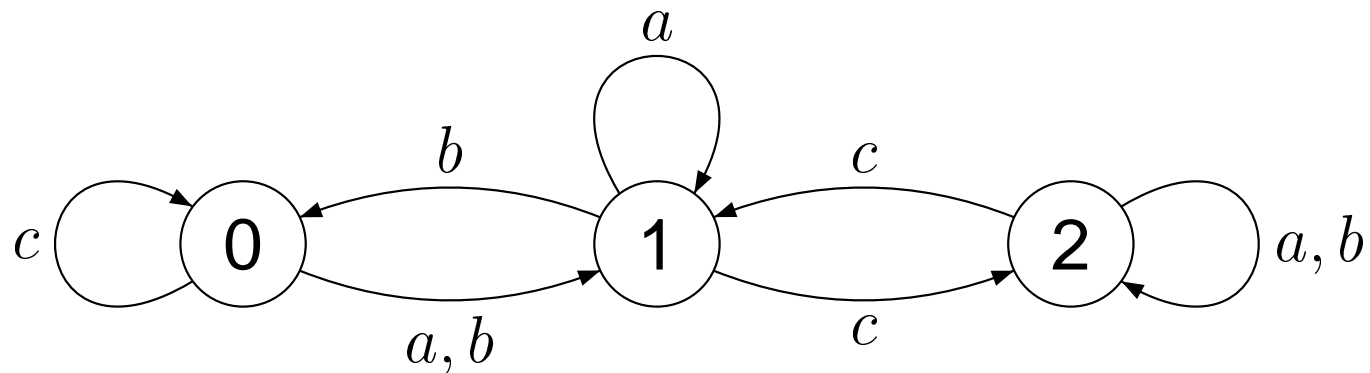
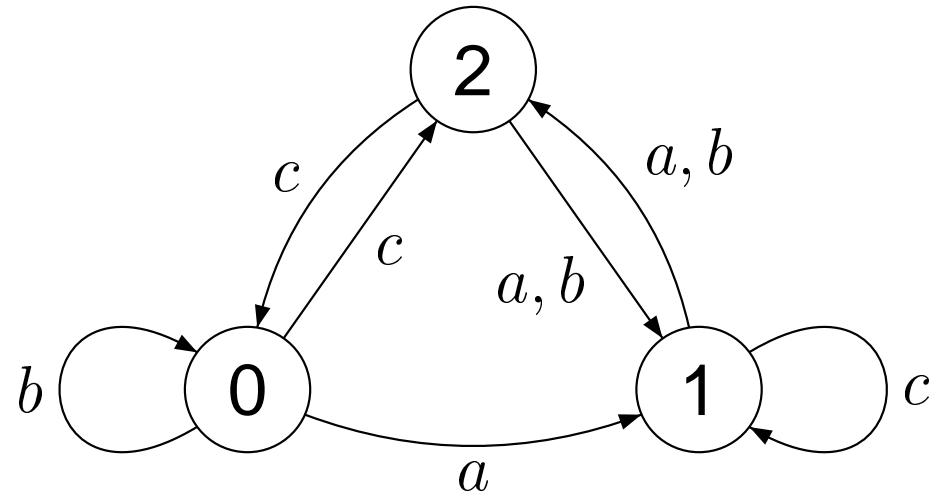
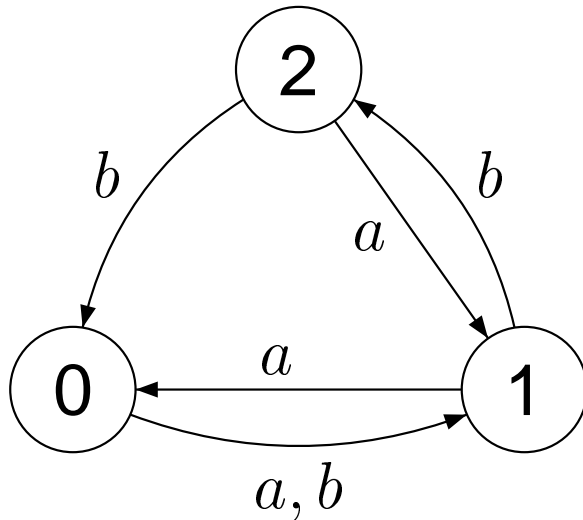
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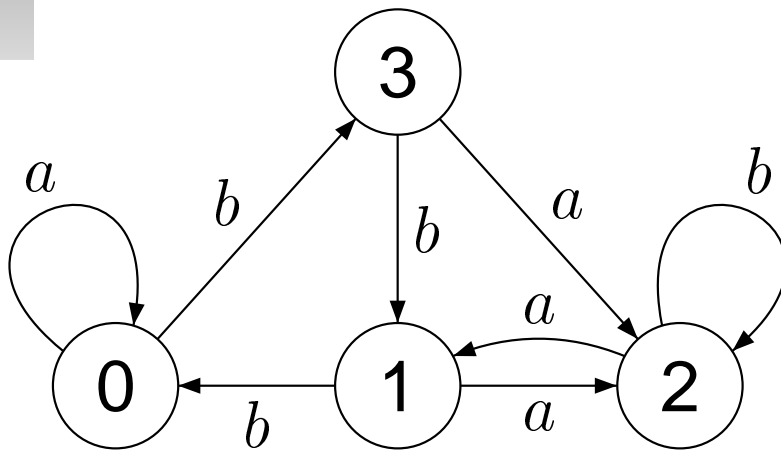


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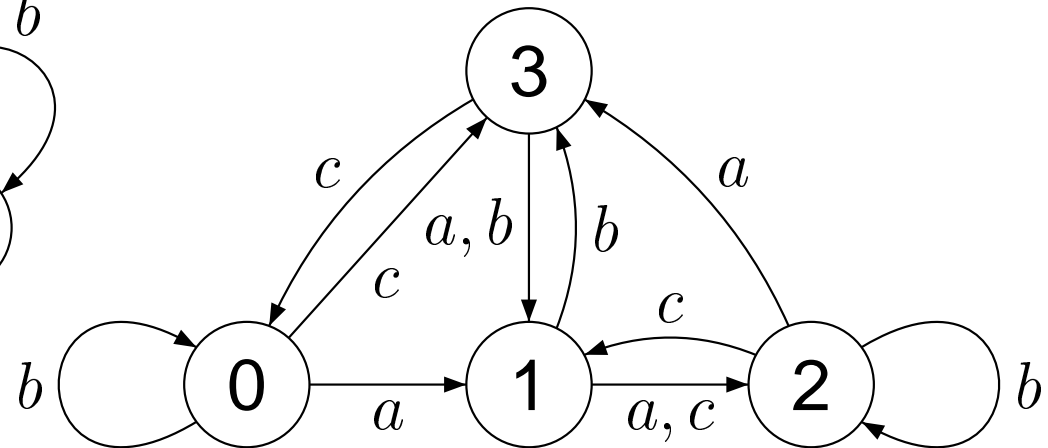
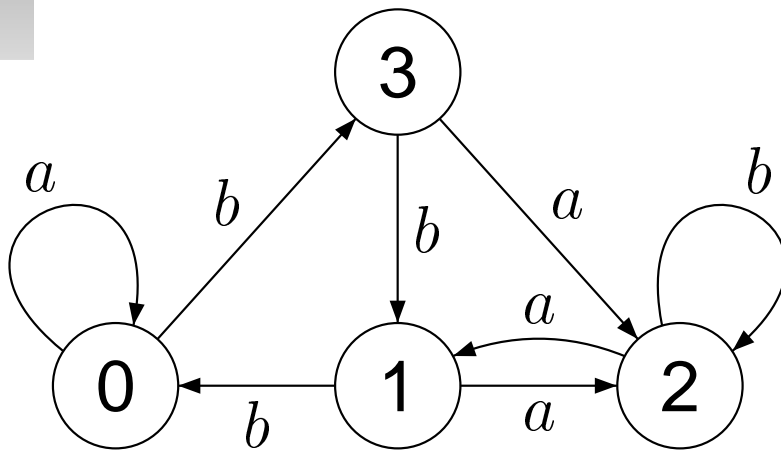
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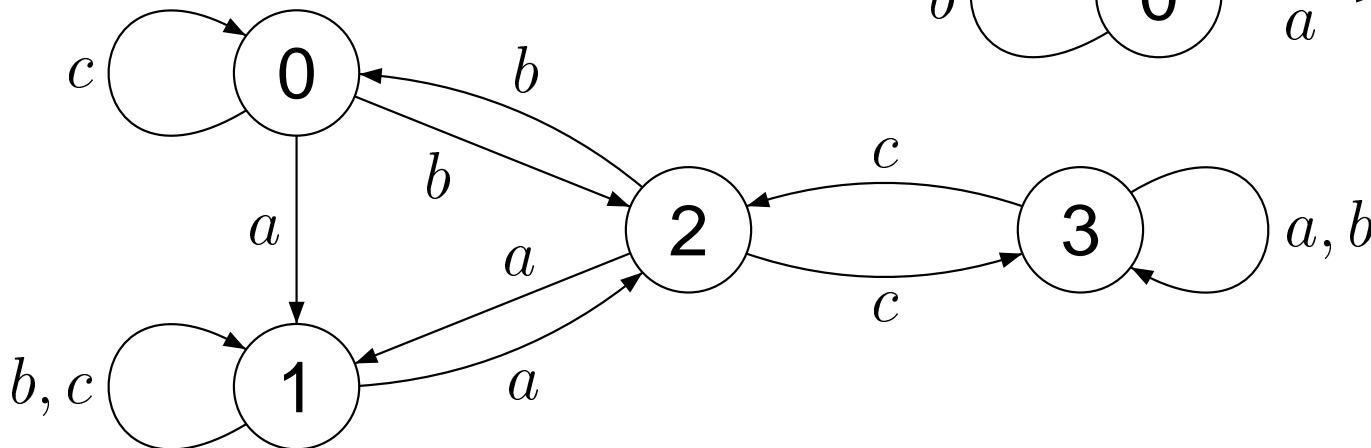
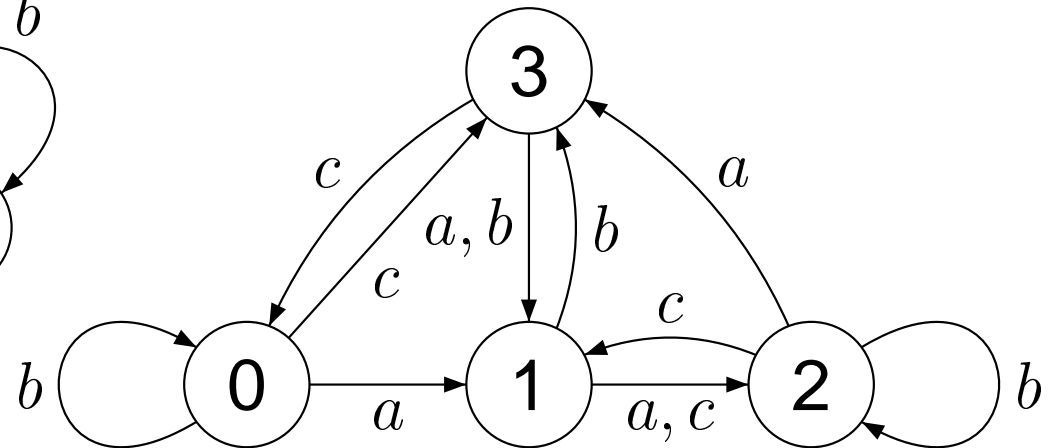
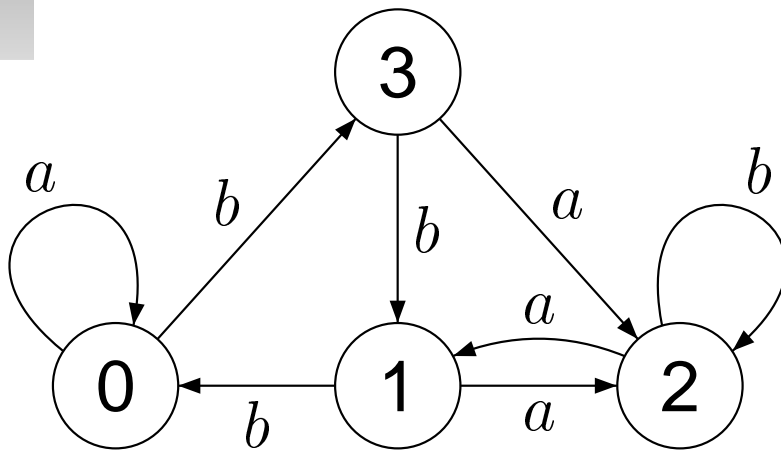
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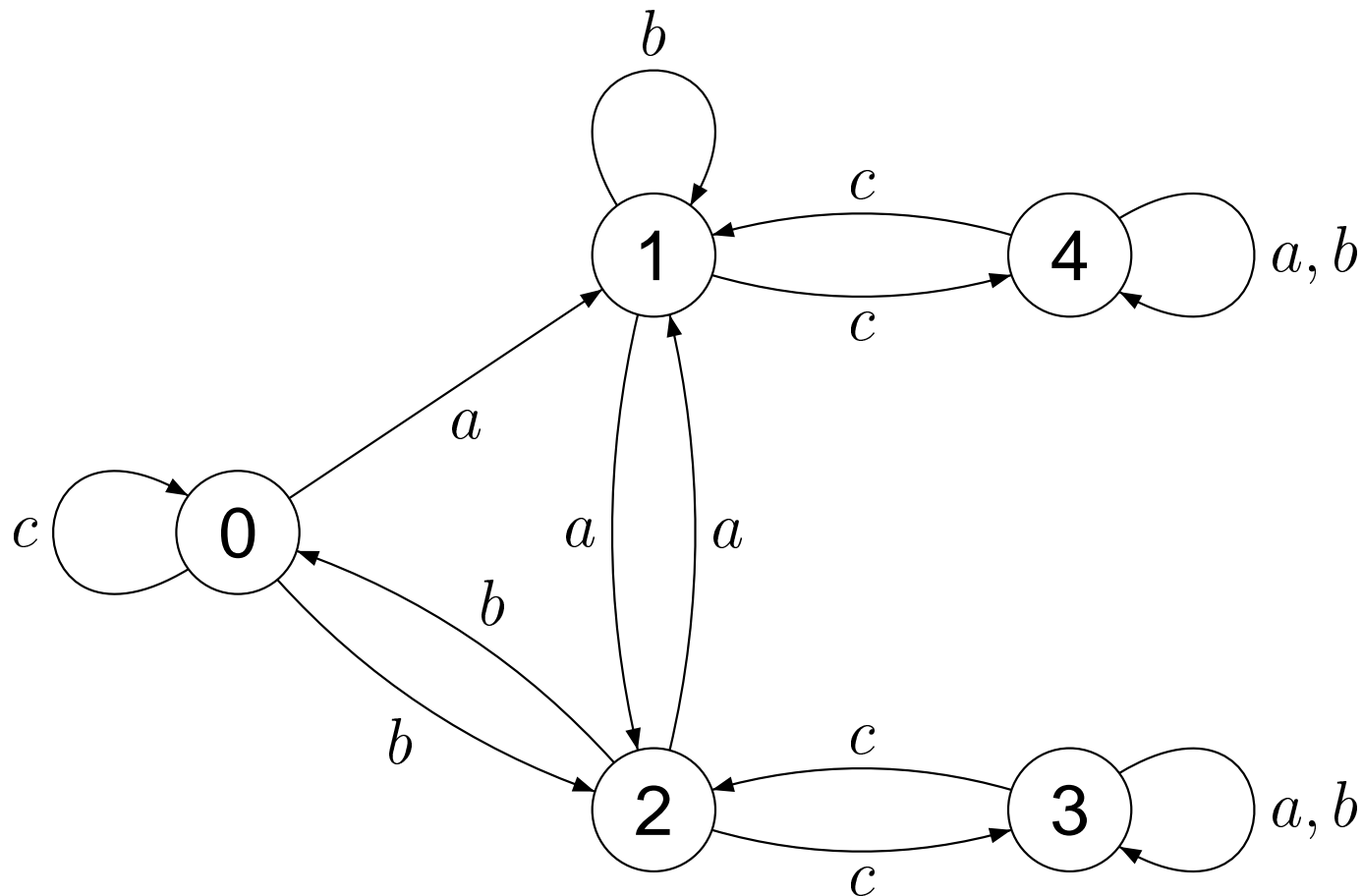


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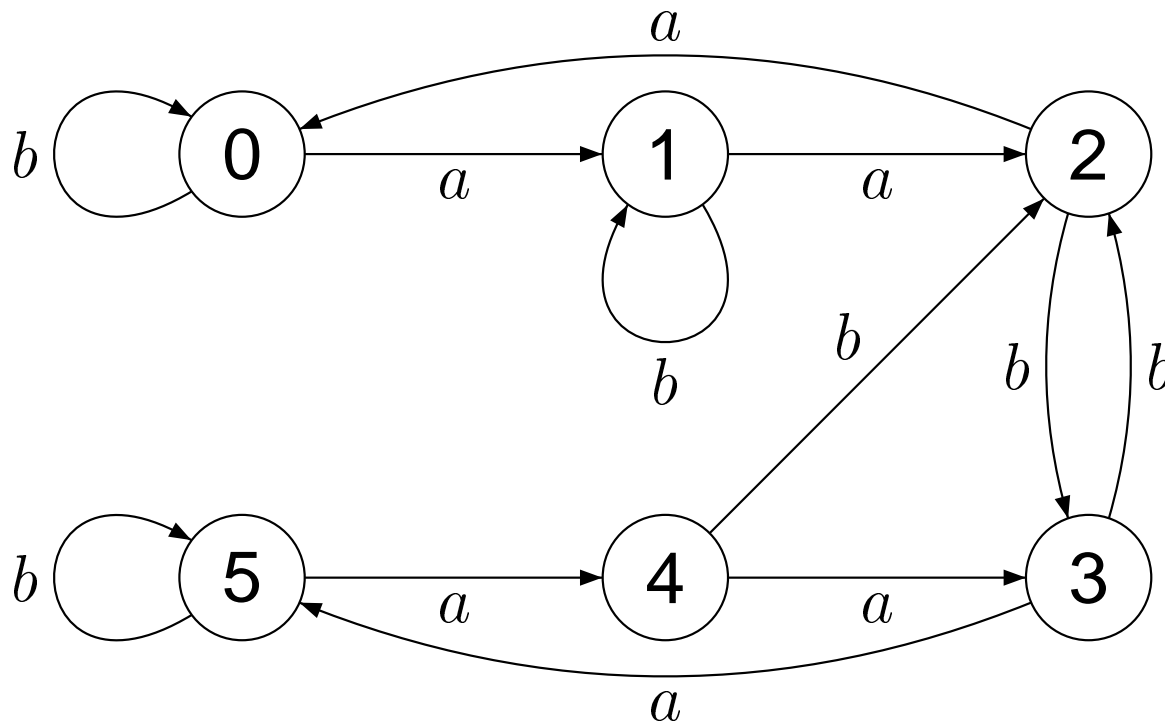


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However, in \mathcal{K}_6 there is no word w of length $16 = (6 - 2)^2$ such that $|Q \cdot w| = 2$.

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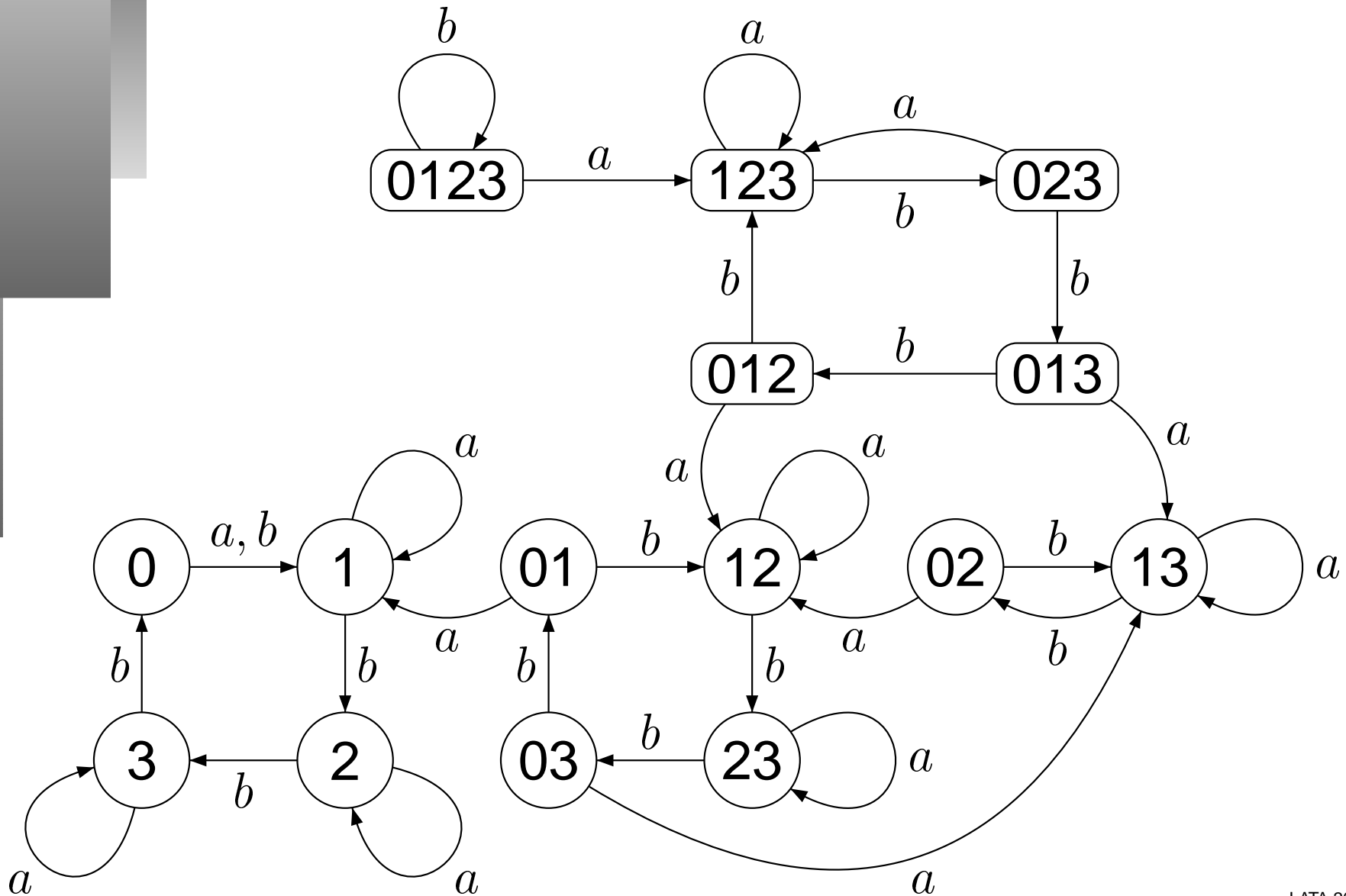
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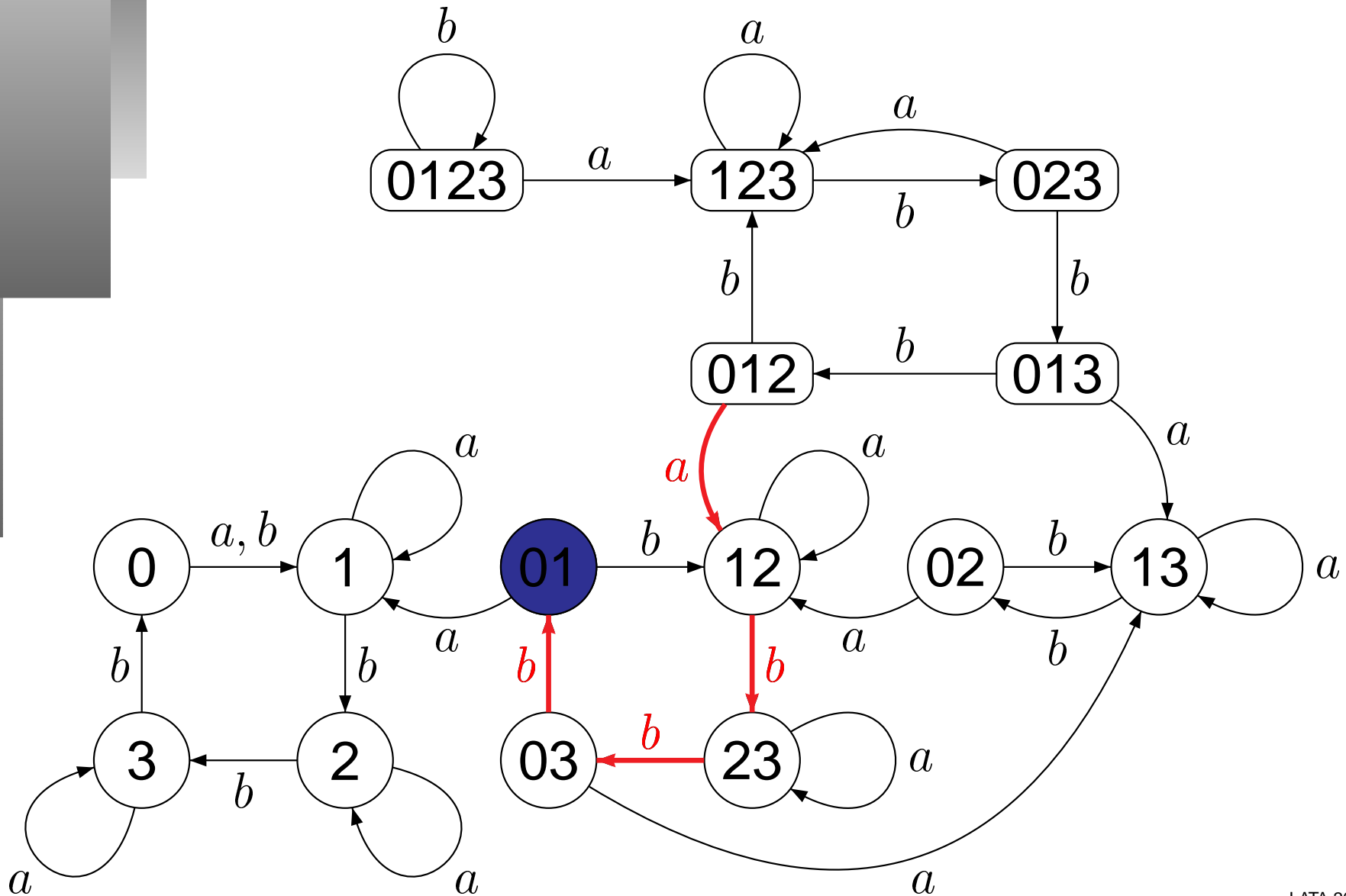
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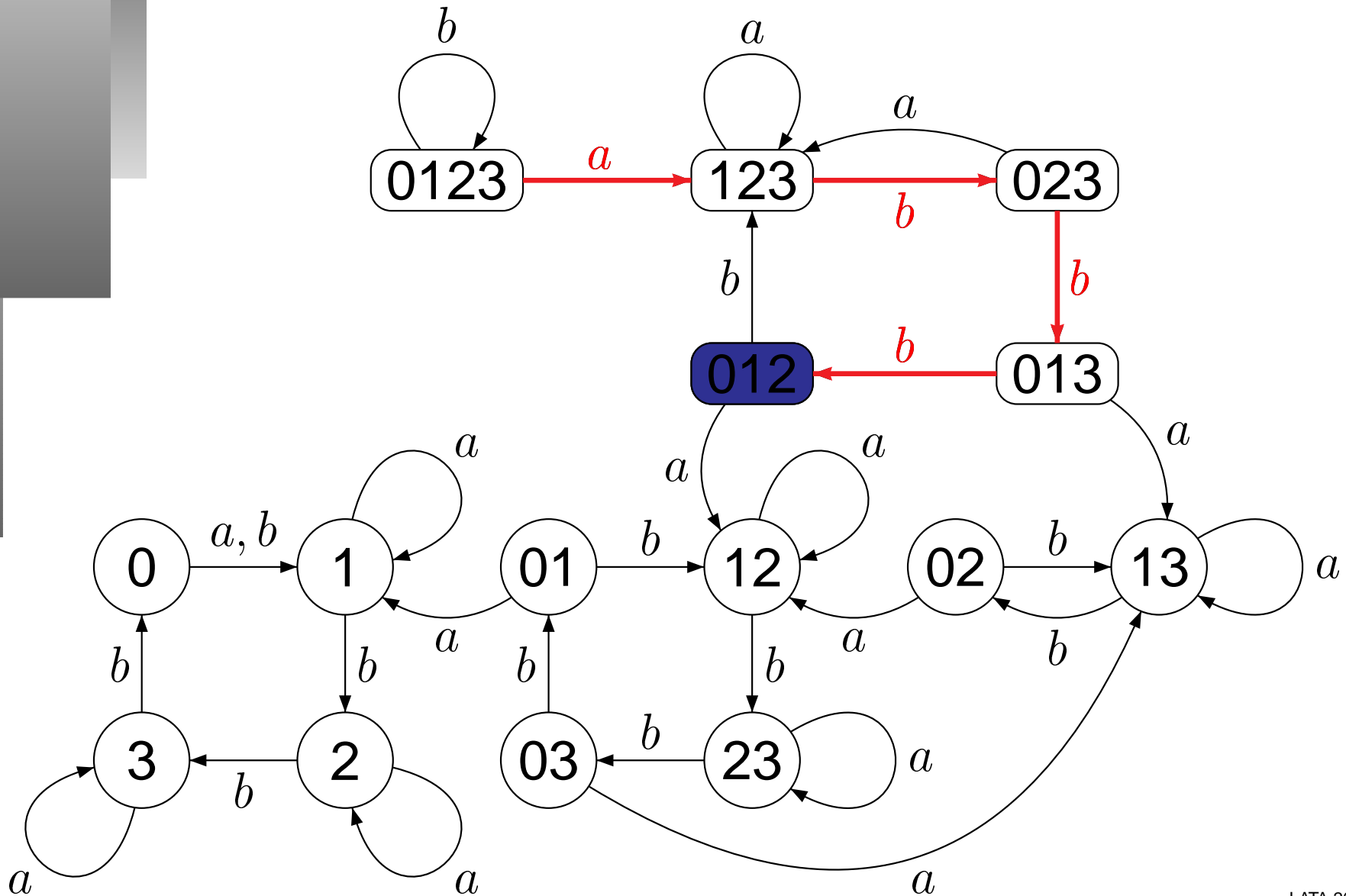
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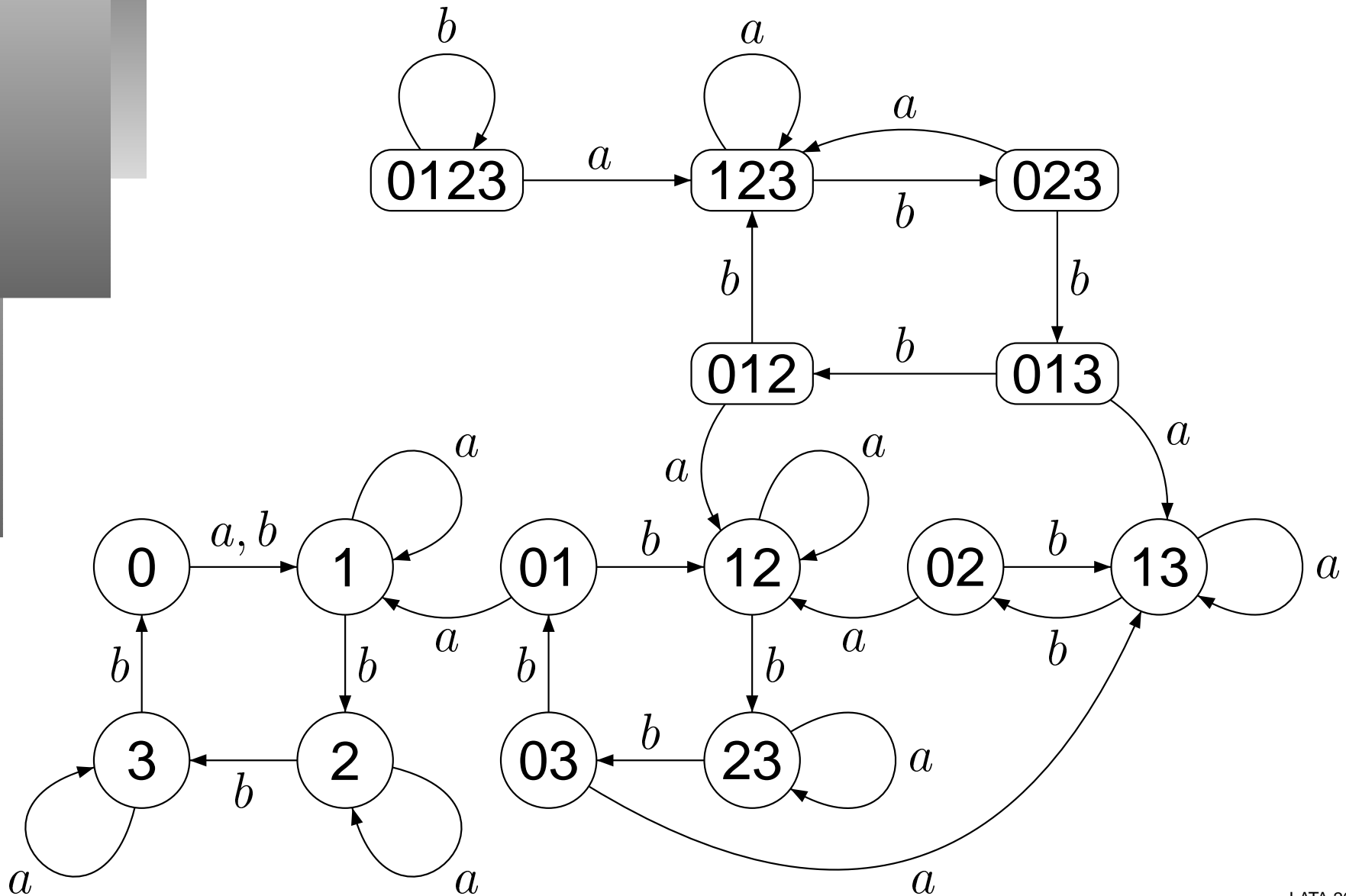
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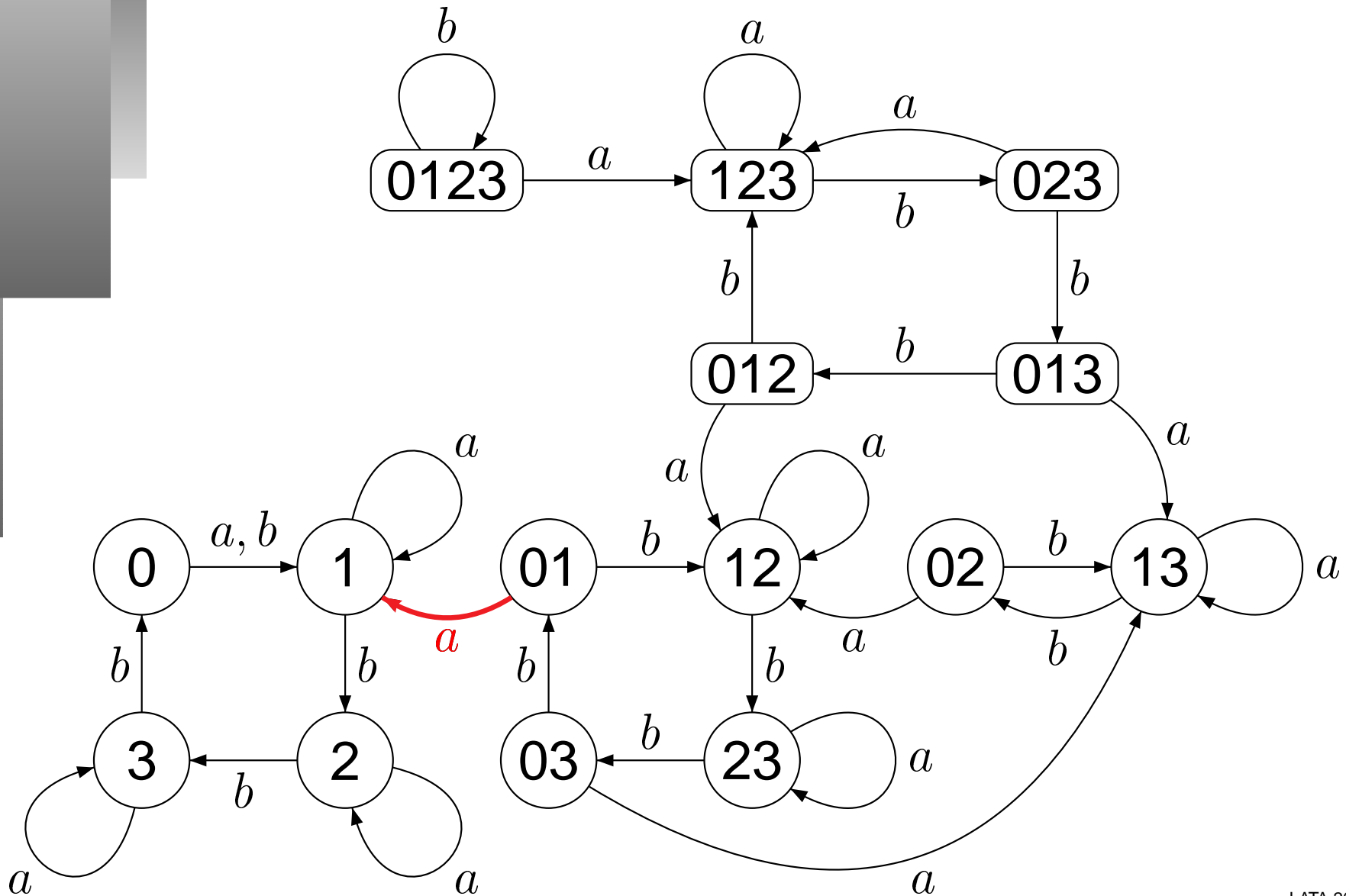
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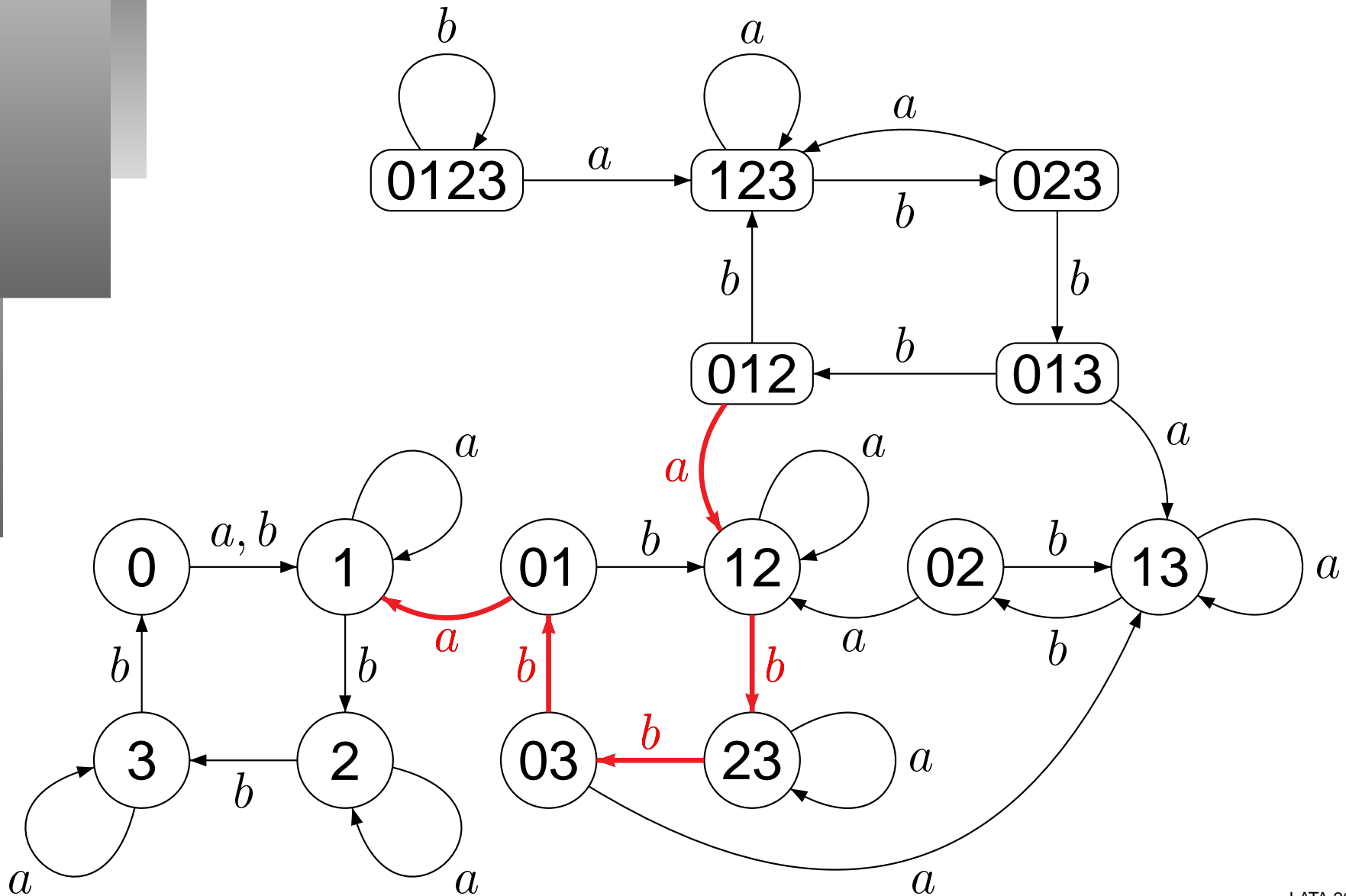
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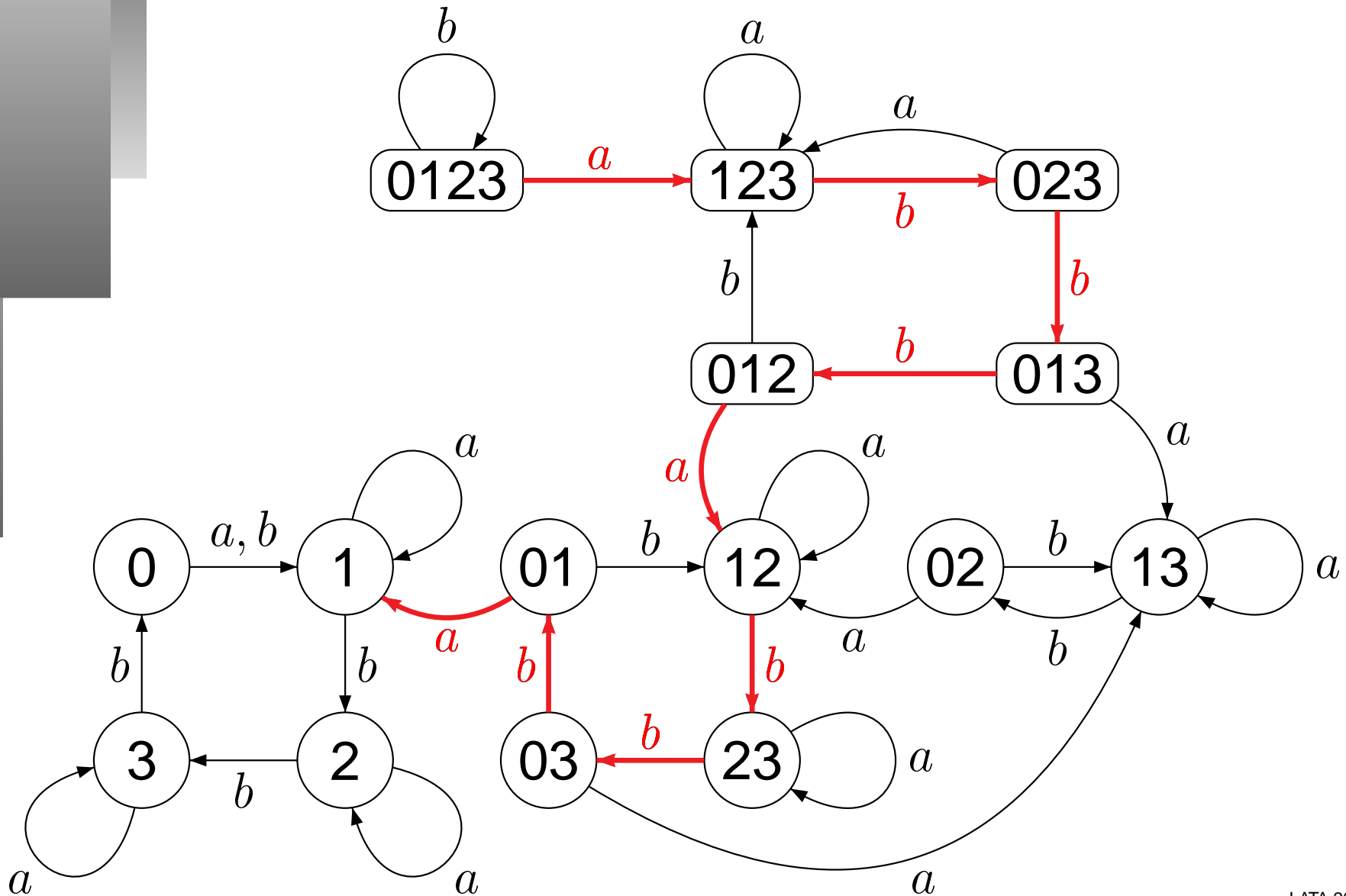
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Thus, the extensibility conjecture fails, and the approach based on it cannot prove the Černý conjecture in general.