

# Careful Synchronization of Partial Automata

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# Complete automata

First consider a complete DFA:  $\mathcal{A} = \langle Q, \Sigma, \delta \rangle$ .

- $Q$  is the state set
- $\Sigma$  is the input alphabet
- $\delta : Q \times \Sigma \rightarrow Q$  is the transition function

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A DFA  $\mathcal{A}$  is called **synchronizing** if there exists a word  $w \in \Sigma^*$  whose action resets  $\mathcal{A}$ , that is, leaves the automaton in one particular state no matter which state in  $Q$  it started at:  
 $\delta(q, w) = \delta(q', w)$  for all  $q, q' \in Q$ .

In symbols,  $|\delta(Q, w)| = 1$ . Here  $|\delta(Q, w)| = \{\delta(q, w) \mid q \in Q\}$ .  
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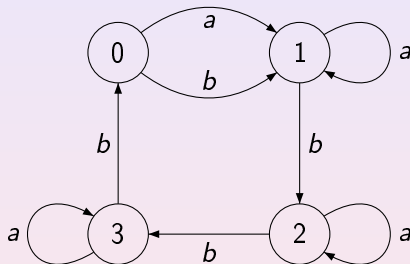
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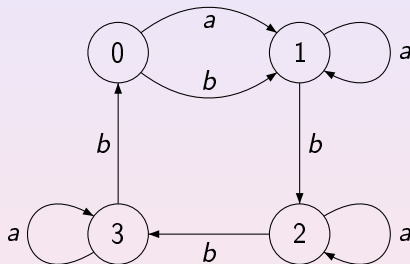
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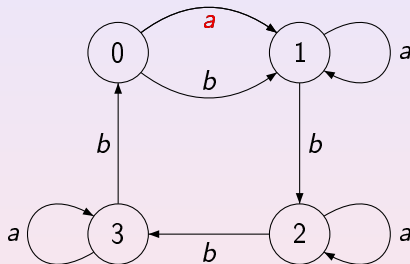
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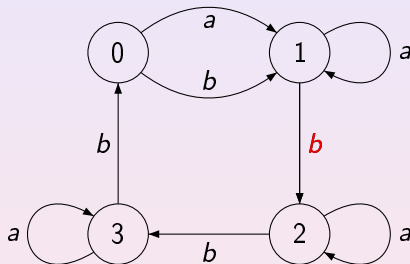
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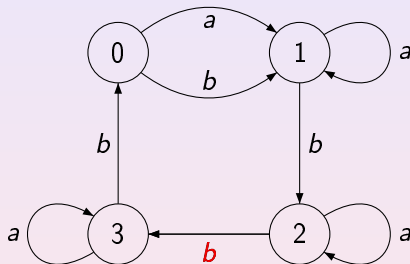
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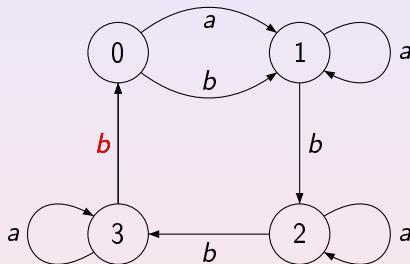
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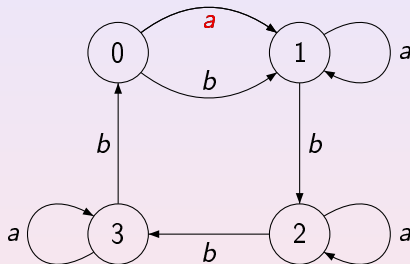
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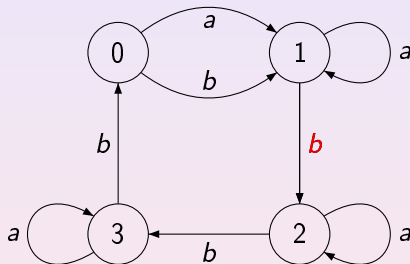
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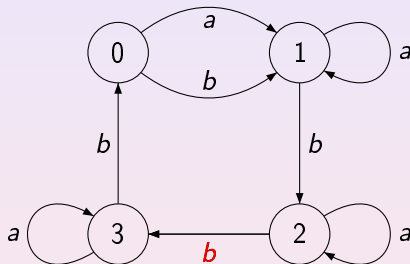


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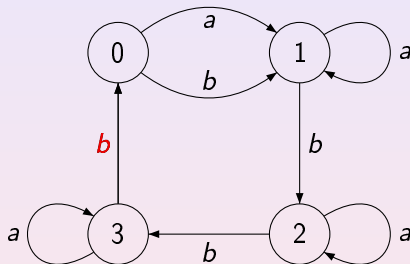
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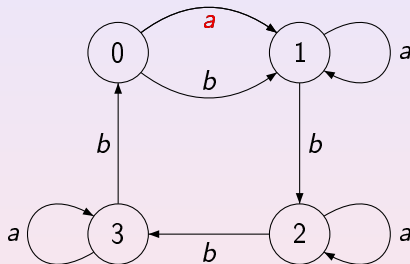
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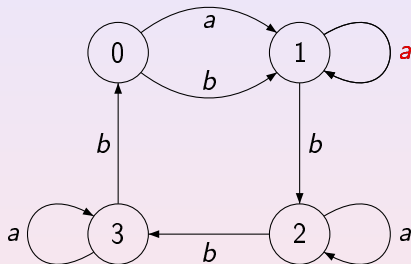
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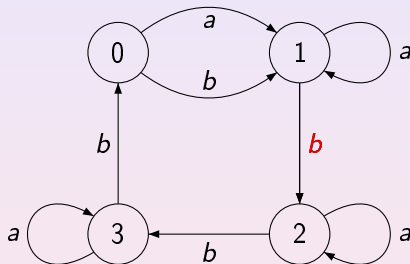
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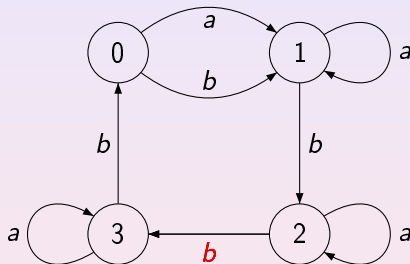
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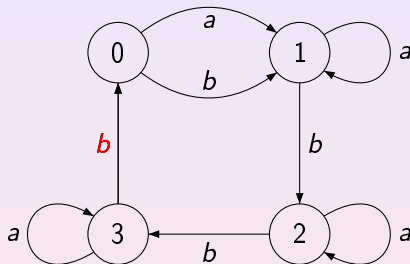
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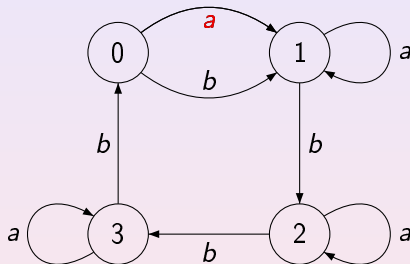
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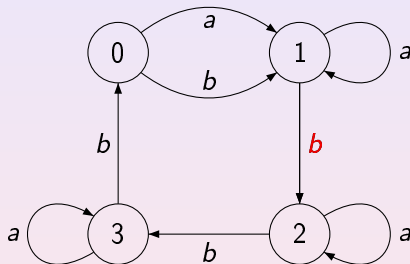


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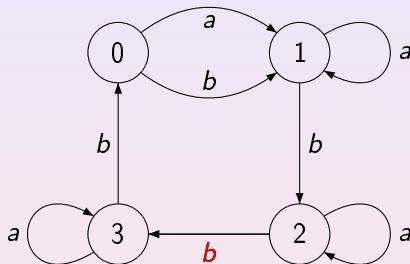
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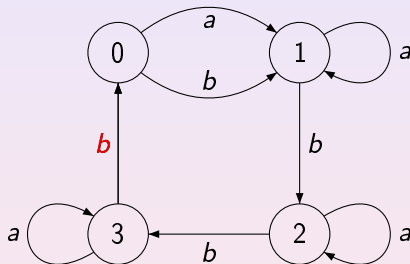
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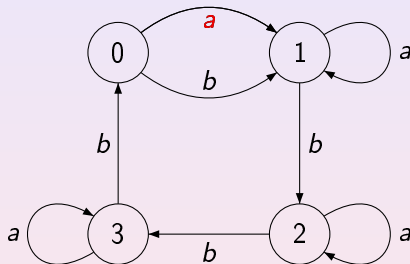
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The idea of synchronization is pretty natural and of obvious importance: we aim to restore control over a device whose current state is not known.

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# Partial automata

Now consider a **partial** DFA:  $\mathcal{A} = \langle Q, \Sigma, \delta \rangle$ .

The only (but essential!) difference is that now the transition function  $\delta$  is allowed to be partial, that is  $\delta(q, a)$  can be undefined for some  $q \in Q$  and  $a \in \Sigma$ .

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# Careful synchronization

Say that  $w = a_1 \cdots a_\ell$  with  $a_1, \dots, a_\ell \in \Sigma$  is a **careful reset word** for a partial DFA  $\mathcal{A} = \langle Q, \Sigma, \delta \rangle$  if:

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Thus,  $w$  is an instruction that the automaton is always able to follow and that brings it to a state which is independent of the initial state.

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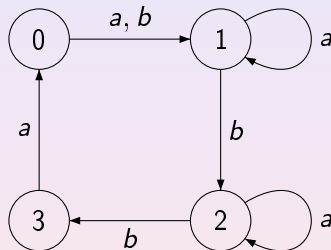
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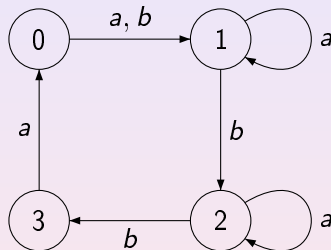


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# Power automata

## Question

Given an automaton, how to determine whether or not it is synchronizing?

For the complete case, a straightforward solution comes from the classic power automaton construction.

The **power automaton**  $\mathcal{P}(\mathcal{A})$  of a complete DFA  $\mathcal{A} = \langle Q, \Sigma, \delta \rangle$ :

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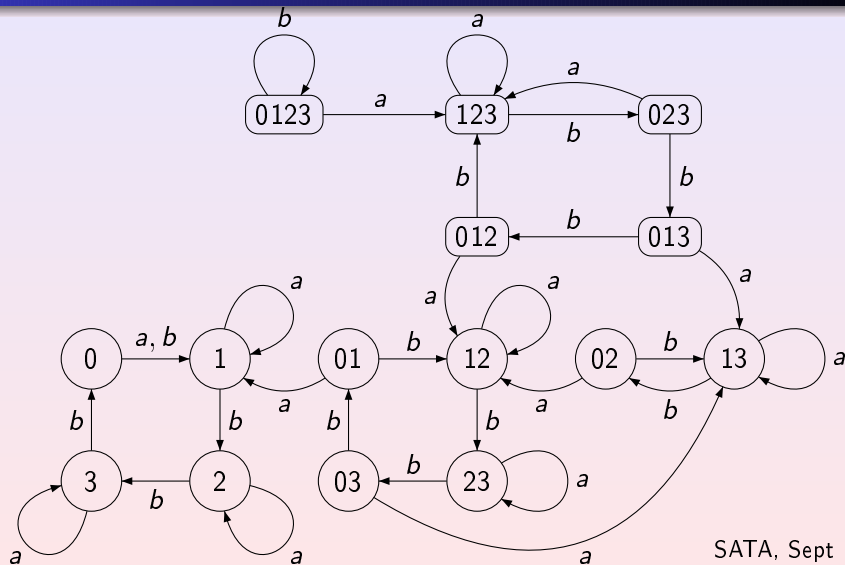
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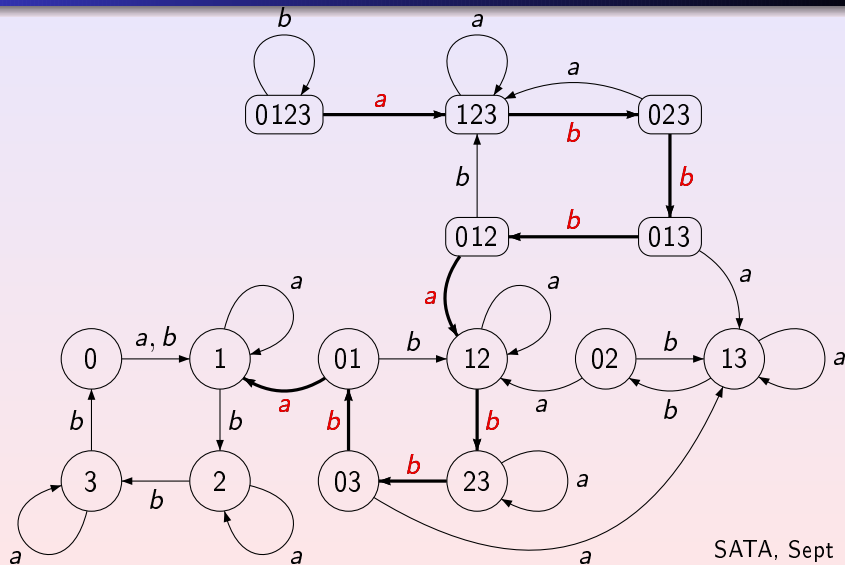
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$w \in \Sigma^*$  is a careful reset word for  $\mathcal{A}$  iff  $w$  labels a path in  $\mathcal{P}'(\mathcal{A})$  starting at  $Q$  and ending at a singleton.

# Partial power automata

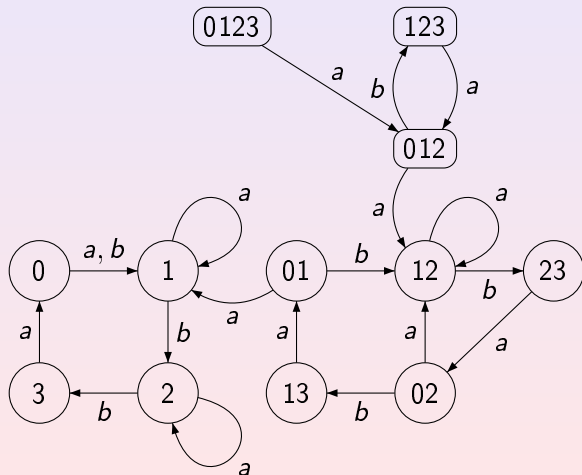
A similar approach works for the partial case.

Here we define the **partial power automaton**  $\mathcal{P}'(\mathcal{A})$  of a partial DFA  $\mathcal{A} = \langle Q, \Sigma, \delta \rangle$ :

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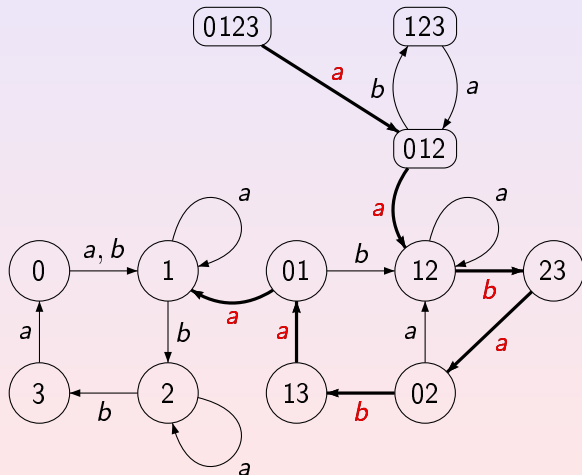
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# An example



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# Efficiency: complete case

Algorithms arising from the power set construction are exponential w.r.t. the size of  $\mathcal{A}$ .

For the complete case, the following result by Černý gives a polynomial algorithm:

Proposition (Černý, 1964)

A complete DFA  $\mathcal{A} = \langle Q, \Sigma, \delta \rangle$  is synchronizing iff for every  $q, q' \in Q$  there exists a word  $w \in \Sigma^*$  such that  $\delta(q, w) = \delta(q', w)$ .

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# Upper bounds

The power automaton construction gives an upper bound for the length of the shortest reset word of a given synchronizing automaton  $\mathcal{A} = \langle Q, \Sigma, \delta \rangle$  (complete or partial): if the automaton has  $n$  states, it has a reset word of length at most  $2^n - n - 1$ . (The shortest path in  $\mathcal{P}'(\mathcal{A})$  starting at  $Q$  and ending at a singleton does not visit any state twice and ends at the first singleton it reaches.)

For the complete case, we know a much better bound due to Pin:

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A complete synchronizing automaton with  $n$  states has a reset word of length at most  $\frac{n^3 - n}{6}$ .

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We do not know any reasonable upper bound for the partial case. It definitely cannot be polynomial because there exist **non-polynomial lower bounds**.

The first such bound has been found by Ito and Shikishima-Tsuji:

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There exists a series of partial carefully synchronizing automata with  $n$  states and shortest careful reset words of length  $O(2^{\frac{n}{2}})$ .

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Does there exist a **subexponential** (in # of states) **upper bound** for the length of careful reset words of partial carefully synchronizing automata?

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# The Černý automata

Recall that the situation is not easy even for the complete case.

We know an upper bound: there always exists a reset word of length  $\frac{n^3 - n}{6}$ . What about a lower bound?

In his 1964 paper Černý constructed a series  $\mathcal{C}_n$ ,  $n = 2, 3, \dots$ , of synchronizing automata over 2 letters. The states of  $\mathcal{C}_n$  are the residues modulo  $n$ , and the input letters  $a$  and  $b$  act as follows:

$$\delta(0, a) = 1, \delta(m, a) = m \text{ for } 0 < m < n, \delta(m, b) = m+1 \pmod{n}.$$

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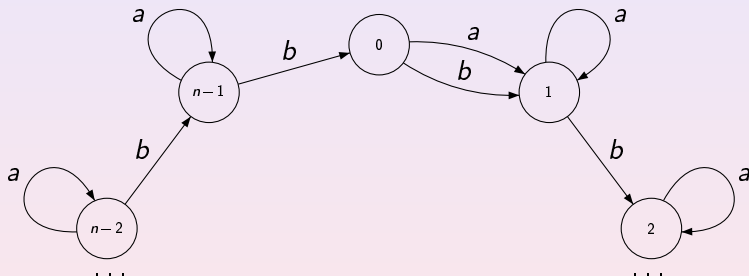
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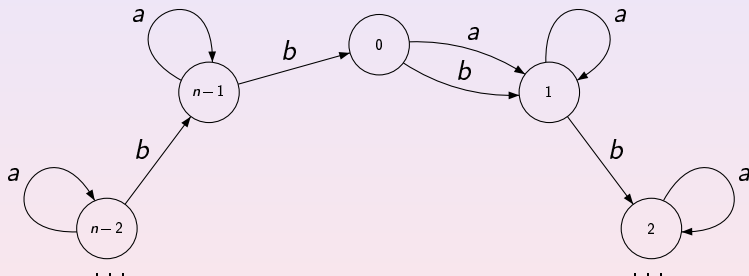


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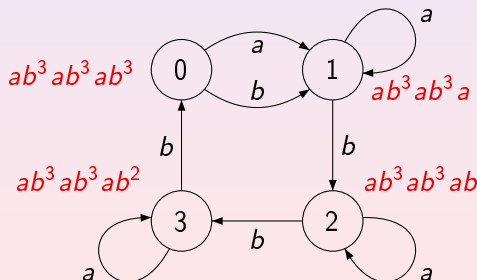
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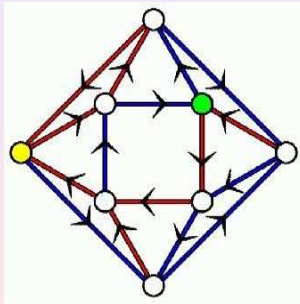
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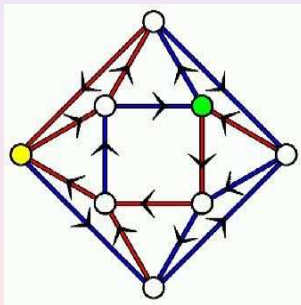


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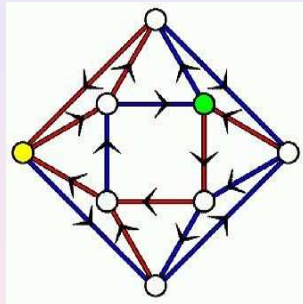
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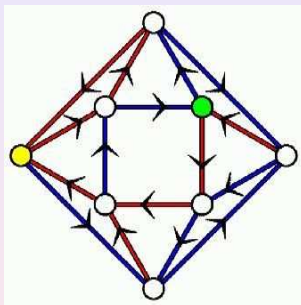


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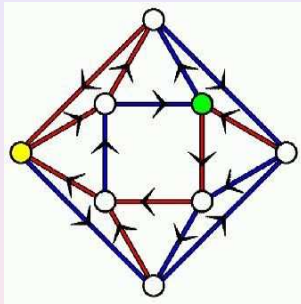


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# Road coloring

Now suppose that we have a transport network, that is, a strongly connected digraph.

We aim to help people to orientate in it, and as we have seen, a neat solution may consist in coloring the roads such that our digraph becomes a synchronizing automaton. When is such a coloring possible?

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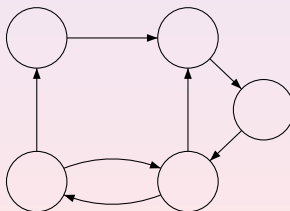
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SATA, Sept 1st, 2008

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